



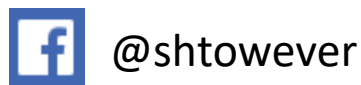
# Style Transfer 이야기

세트렉아이 신기술연구팀 전승현

# 간단한 소개

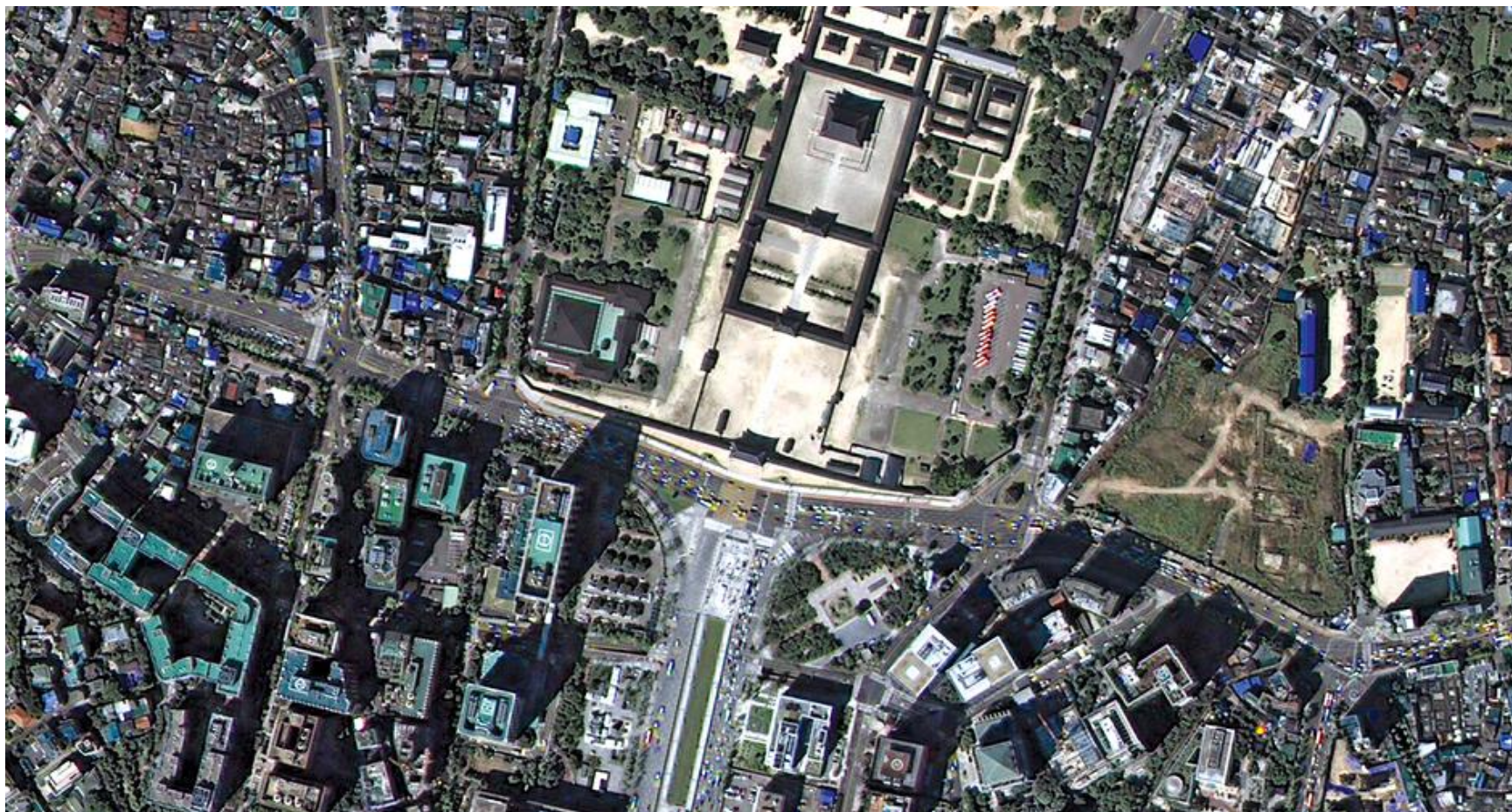
- 셋트렉아이 신기술연구팀 연구원
- 딥러닝과 컴퓨터 비전, 그리고 여러 프로그래밍과 관련된 지식에 흥미
- 끊임없이 하고 싶은걸 배우는 것이 목표

# 간단한 소개

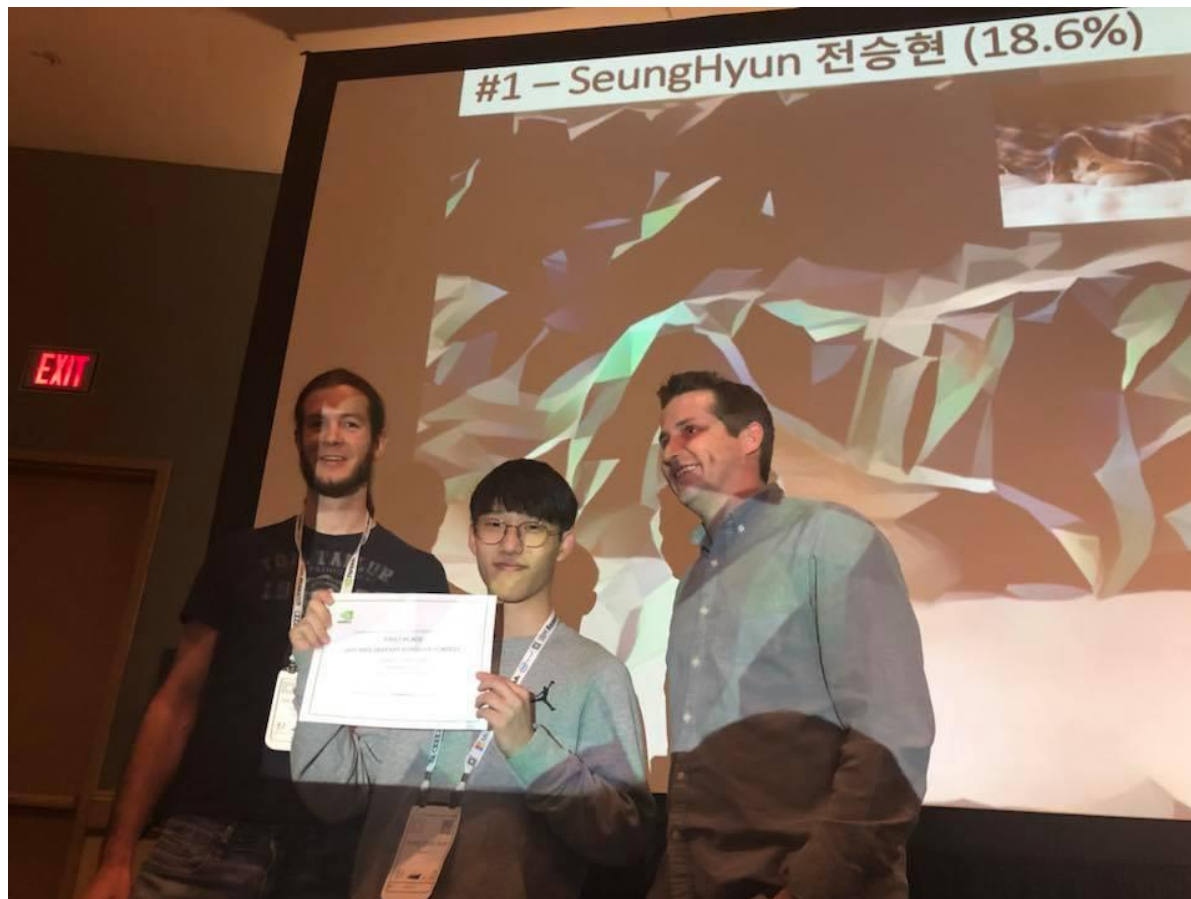




# 간단한 소개



# 간단한 소개





A hand holding a glowing, multi-colored prism against a starry night sky background. The prism is held in a way that it refracts light, creating a spectrum of colors. The background is a dense field of stars, with a prominent band of light, possibly a galaxy or nebula, stretching across the upper right portion of the image. The overall scene is dark and atmospheric, with the light from the prism and the stars providing the primary illumination.

# 목차

1. Style Transfer 그게 뭔가요?
2. 여러 종류의 Style Transfer
3. Application Style Transfer
4. 예술과 딥러닝 그 사이

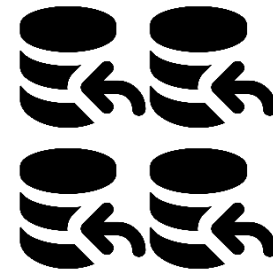
# 오늘 시간을 통해

- Style Transfer 분야에 대한 흥미와 지식
- Style Transfer 활용 분야
- 집으로 돌아가서 공부해볼 거리

# 사전지식

$$x * \square = y$$

$$y - y'$$



{x' : y'}

Backpropagation!



# 사전지식

$$x * \square = y$$



"magically, make them work on your data"

$$y - y'$$

{x' : y'}

Backpropagation!

# 사전지식

$$x * \square = y$$



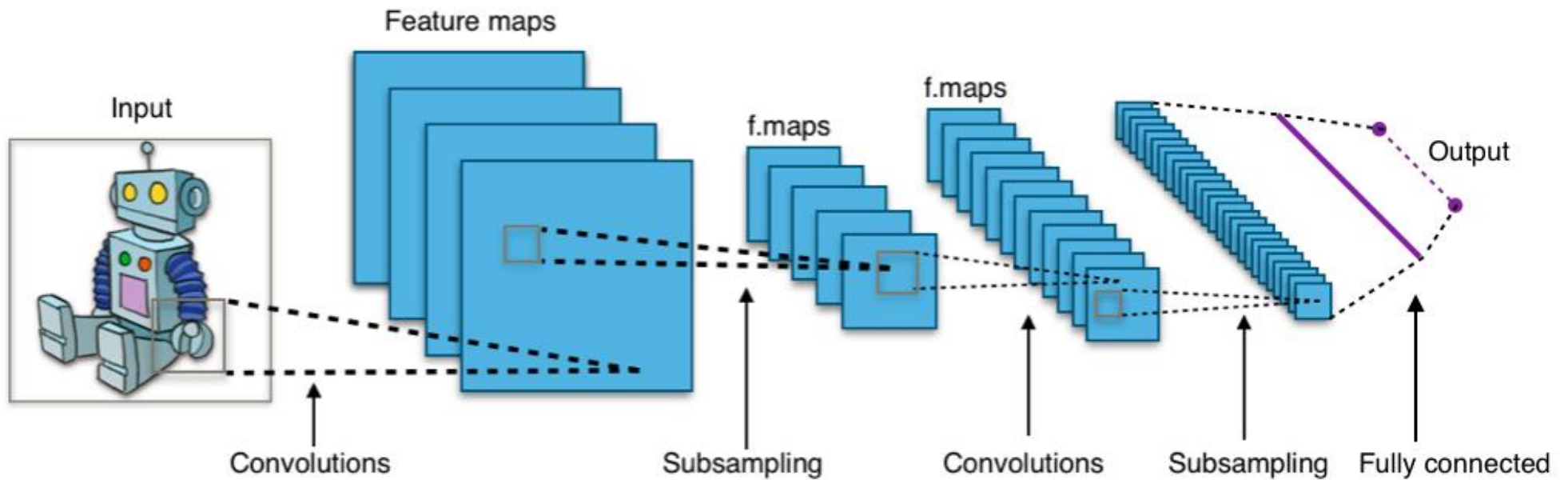
~~"magically, make them work on your data"~~

$$y - y'$$

{x' : y'}

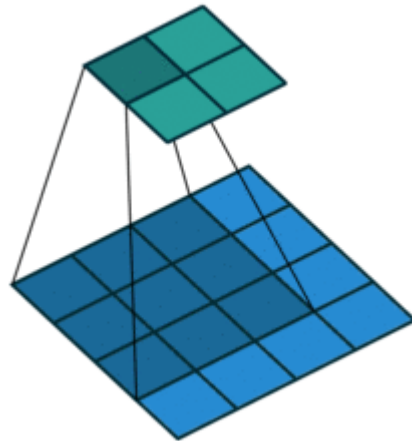
Backpropagation!

# 사전지식

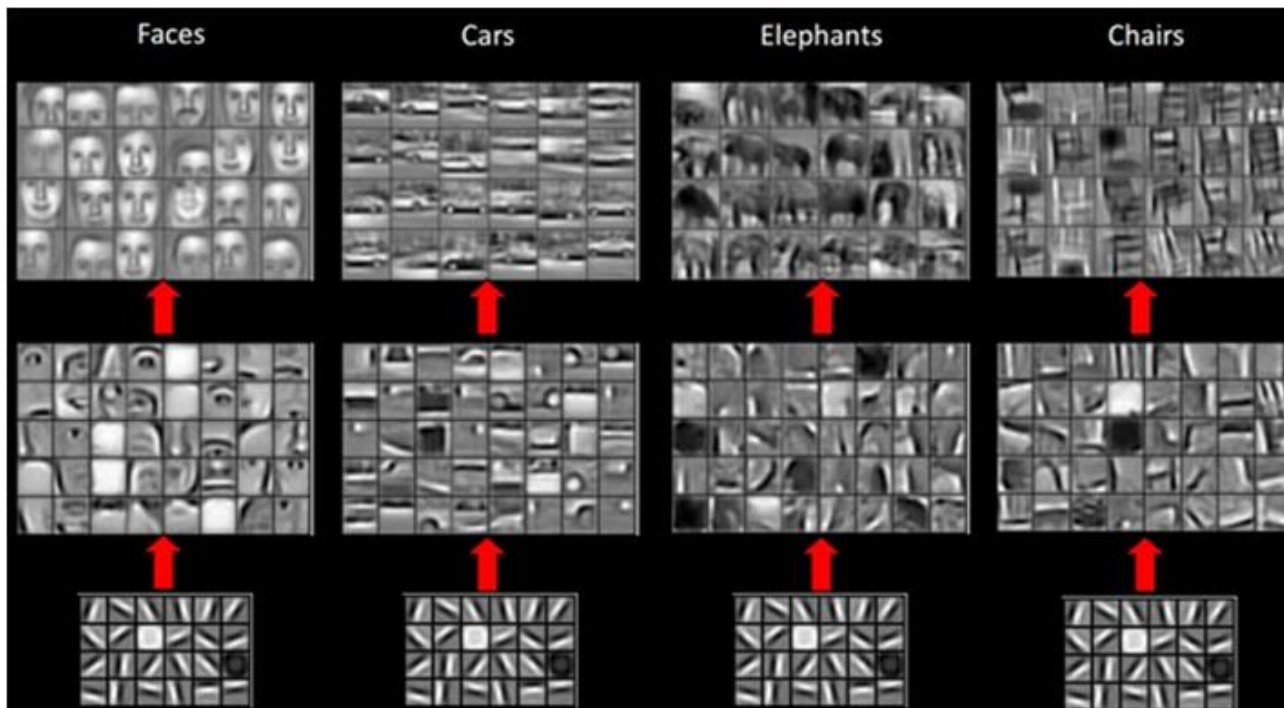




# 사전지식



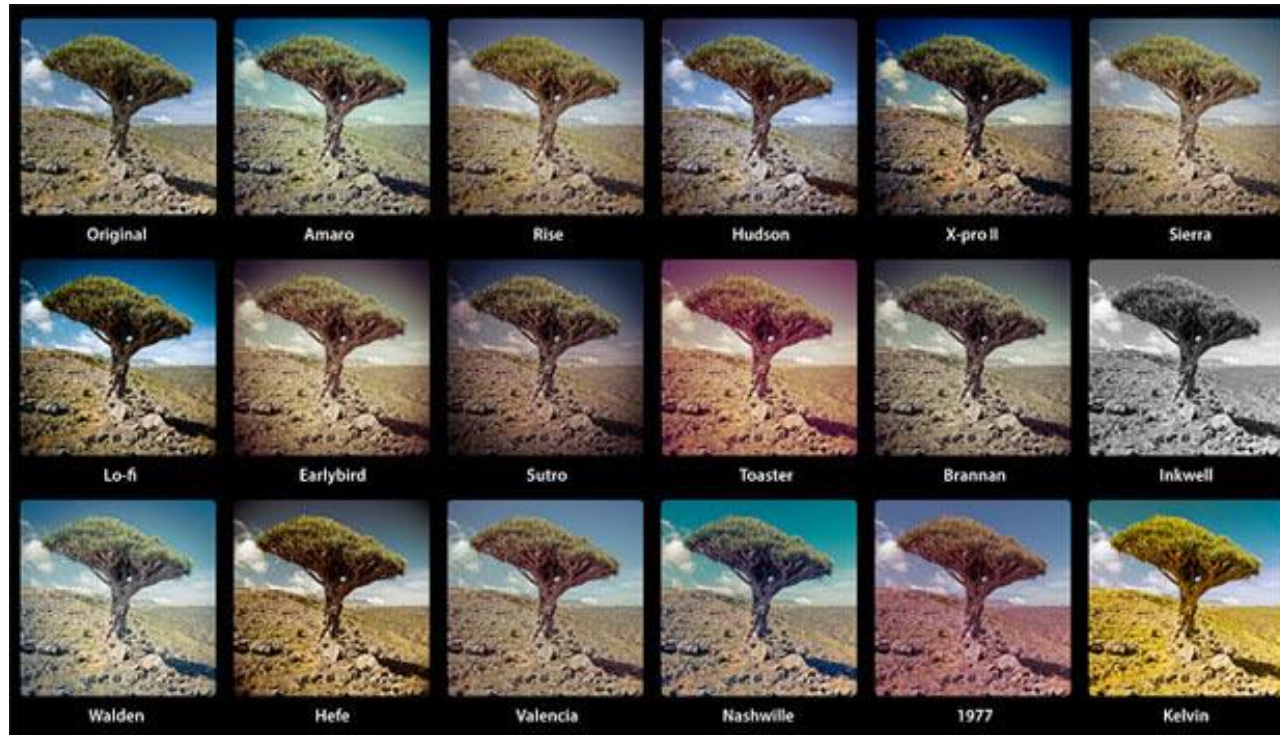
# 사전지식



**Style Transfer 그게 뭔가요?**



# 인스타그램 필터랑 같은건가요?



# 몰라서 YouTube에 검색해보니..



 YouTube Red<sup>KR</sup>



style transfer

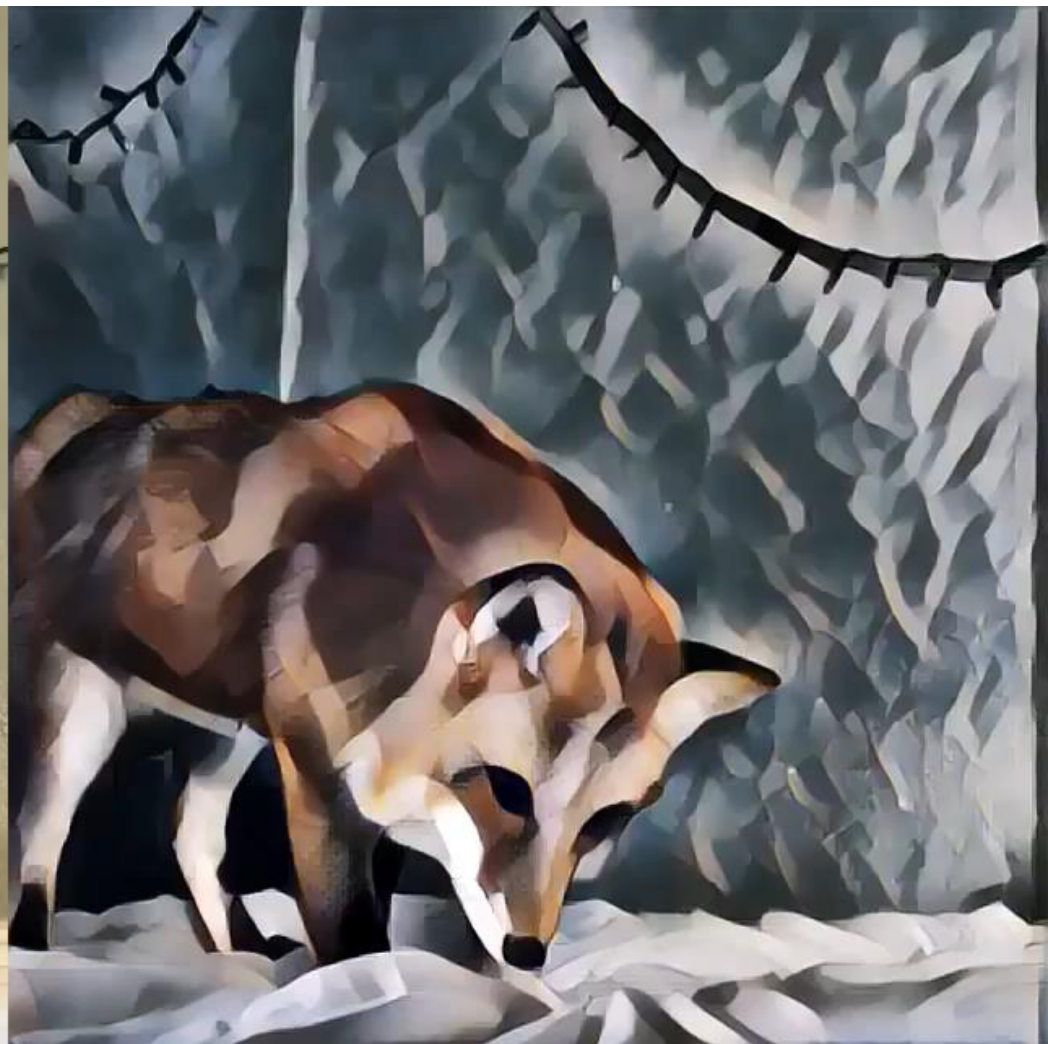
style transfer **tensorflow**

style transfer **for video**



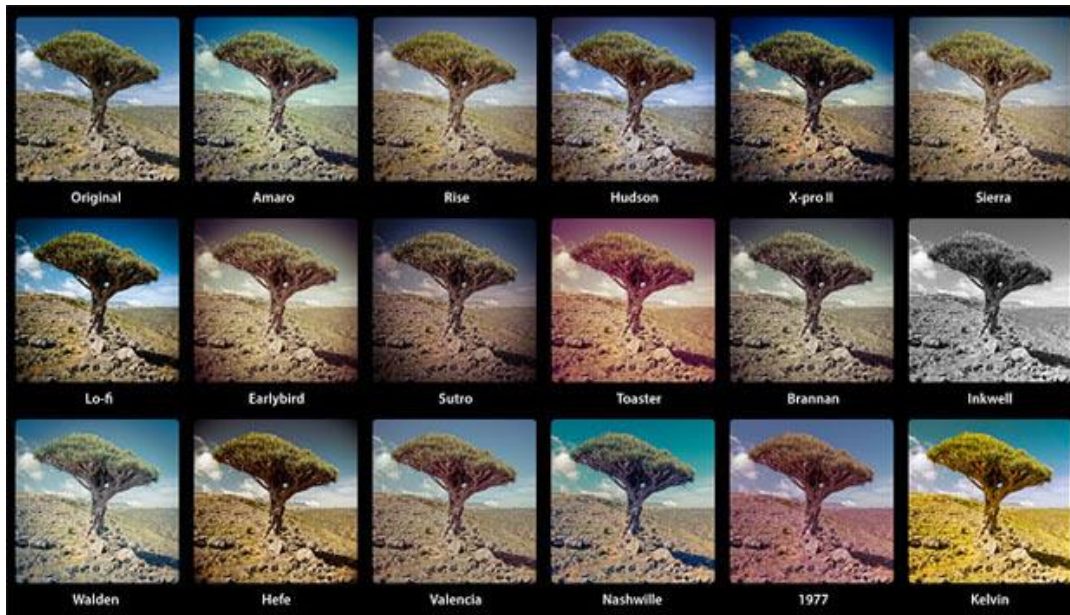
<https://youtu.be/Zlwy2pqIFG4>



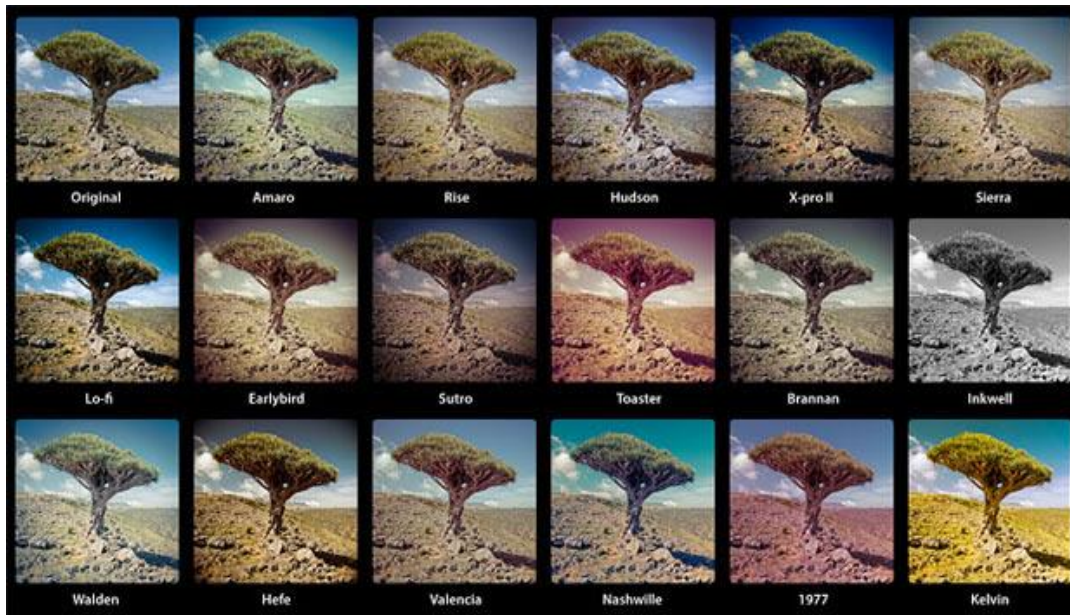


<https://youtu.be/xVJwwWQIQ1o>

# 인스타그램 필터랑 같은건가요?



# 인스타그램 필터랑 같은건가요?



기존 이미지의 형상은 유지  
스타일은 내가 원하는 스타일로



# 인스타그램 필터랑 같은건가요?



의 형상은 유지

원하는 스타일로

# Content + New Style = ?



Content Image



# Content + New Style = ?



Content Image

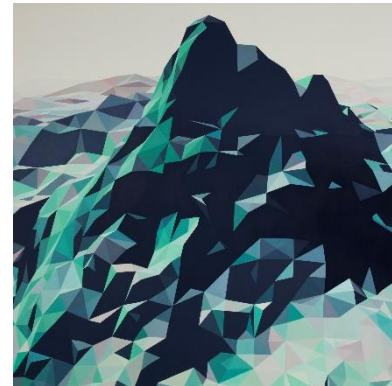


Style Image

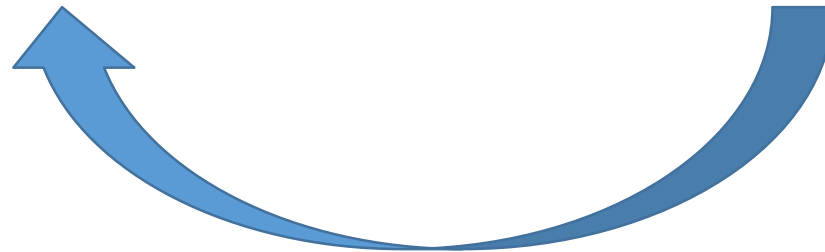
# Content + New Style = ?



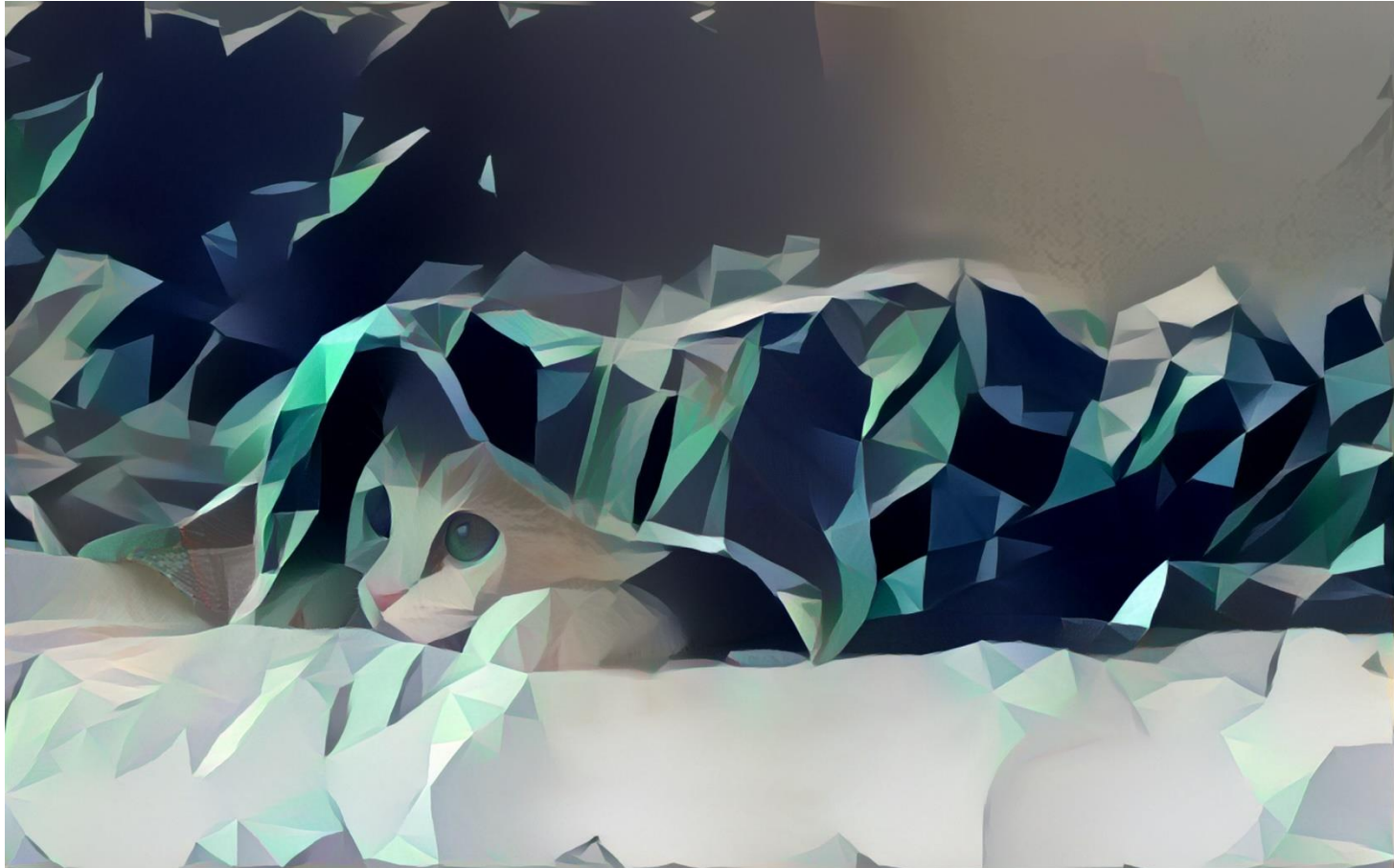
Content Image



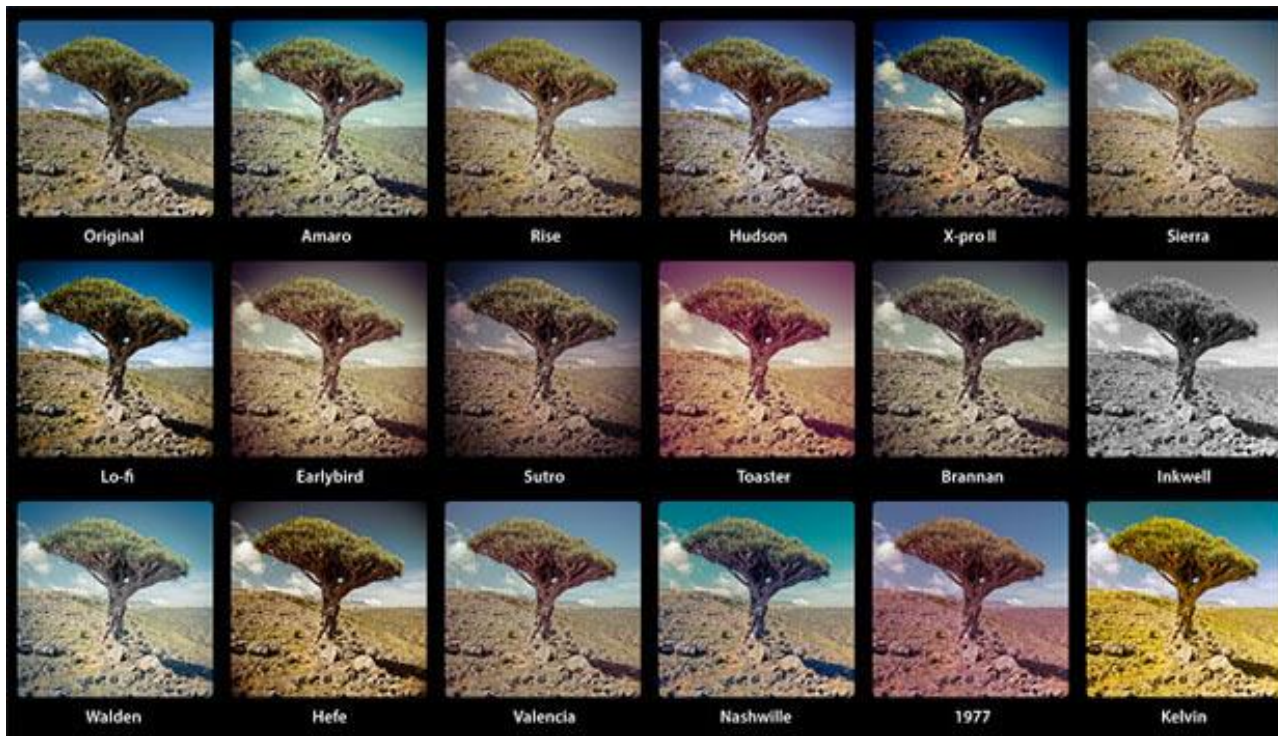
Style Image



**Content + New Style = !**



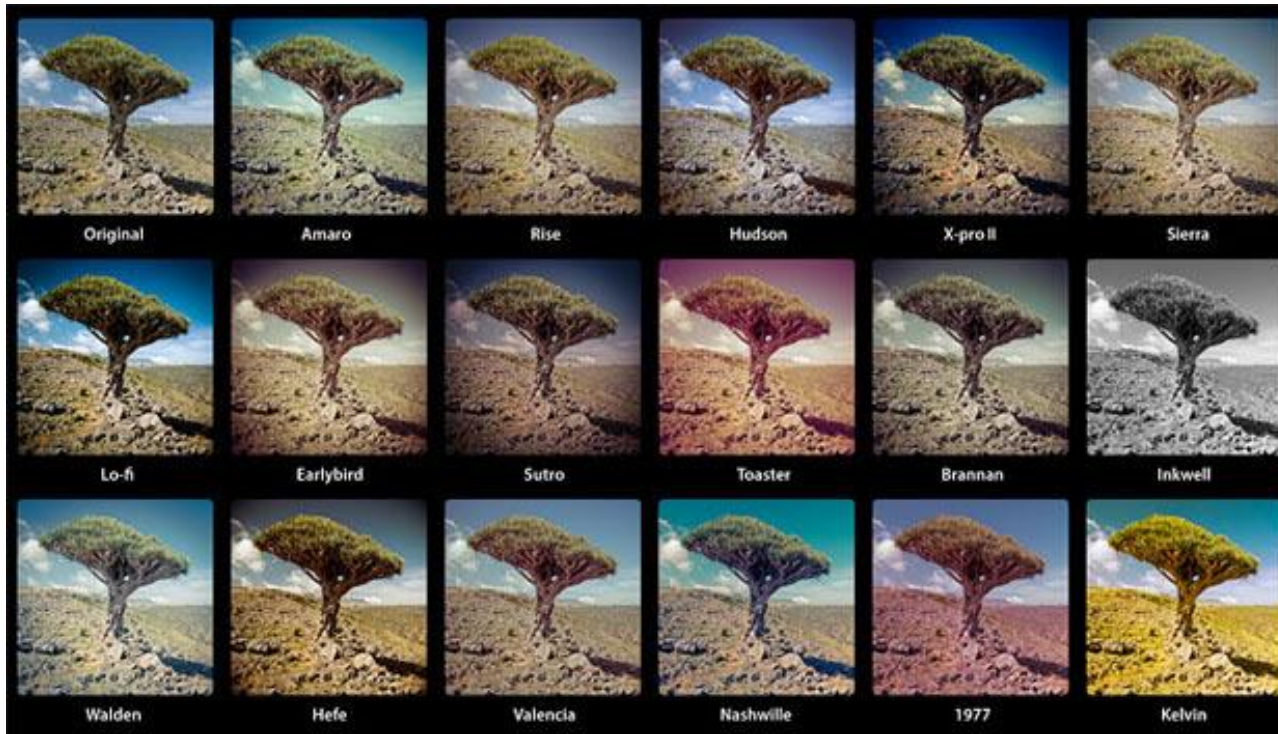
# 인스타그램 필터랑 살짝 다른거 같은데요?



Style Image



# 인스타그램 필터랑 살짝 다른거 같은데요?





어떻게 그런 것이 가능하죠?

# 어떻게 그런 것이 가능하죠?

- 기존 이미지의 **형상**은 유지

# 어떻게 그런 것이 가능하죠?

- 기존 이미지의 **형상**은 유지
- 스타일은 내가 원하는 **스타일**로

# 어떻게 그런 것이 가능하죠?

- 어떻게 이미지의 **형상**을 유지하지?
- 스타일은 내가 원하는 **스타일**로

# 어떻게 그런 것이 가능하죠?

- 어떻게 이미지의 **형상**을 유지하지?
- 이미지에서 **스타일**을 어떻게 뽑아내지?



# A Taxonomy of Style Transfer Method

- Image Iteration
  - MMD-based
  - MRF-based
- Model Iteration

# 어떻게 이미지의 형상을 유지하지?

## **Understanding Deep Image Representations by Inverting Them**

Aravindh Mahendran  
University of Oxford

Andrea Vedaldi  
University of Oxford

# 이미지 콘텐츠 정보를 재구성

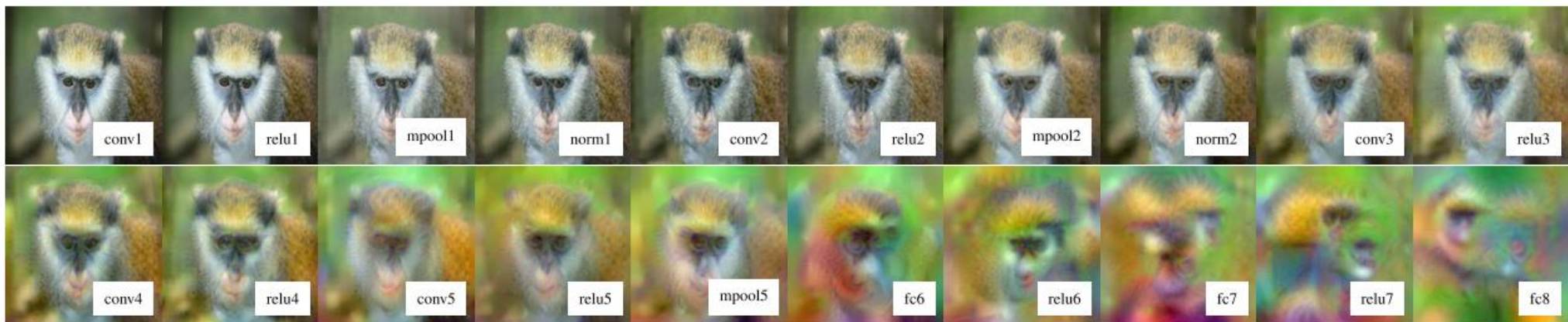


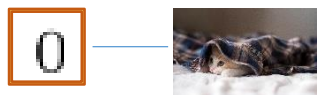
Figure 6. **CNN reconstruction.** Reconstruction of the image of Fig. 5.a from each layer of CNN-A. To generate these results, the regularization coefficient for each layer is chosen to match the highlighted rows in table 3. This figure is best viewed in color/screen.

# 이미지 콘텐츠 정보를 재구성

$$\mathbf{x}^* = \operatorname{argmin}_{\mathbf{x} \in \mathbb{R}^{H \times W \times C}} \ell(\bar{\Phi}(\mathbf{x}), \bar{\Phi}_0) + \lambda \mathcal{R}(\mathbf{x}) \quad (1)$$

# 이미지 콘텐츠 정보를 재구성

$$\mathbf{x}^* = \operatorname{argmin}_{\mathbf{x} \in \mathbb{R}^{H \times W \times C}} \ell(\Phi(\mathbf{x}), \Phi_0) + \lambda \mathcal{R}(\mathbf{x}) \quad (1)$$





# 이미지 콘텐츠 정보를 재구성

$$\mathbf{x}^* = \operatorname{argmin}_{\mathbf{x} \in \mathbb{R}^{H \times W \times C}} \overbrace{\ell(\bar{\Phi}(\mathbf{x}), \bar{\Phi}_0)}^{\text{두 이미지 간의 차이}} + \lambda \mathcal{R}(\mathbf{x}) \quad (1)$$

# 이미지 콘텐츠 정보를 재구성

$$\mathbf{x}^* = \underset{\mathbf{x} \in \mathbb{R}^{H \times W \times C}}{\operatorname{argmin}} \ell(\Phi(\mathbf{x}), \Phi_0) + \lambda \mathcal{R}(\mathbf{x}) \quad (1)$$

두 이미지 간의 차이

Regularizer

최소화 하는 이미지  $\mathbf{x}$

# 이미지 콘텐츠 정보를 재구성

$$\mathbf{x}^* = \underset{\mathbf{x} \in \mathbb{R}^{H \times W \times C}}{\operatorname{argmin}} \ell(\Phi(\mathbf{x}), \Phi_0) + \lambda \mathcal{R}(\mathbf{x}) \quad (1)$$

두 이미지 간의 차이

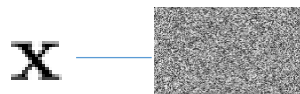
최소화 하는 이미지  $\mathbf{x}$

# 이미지 콘텐츠 정보를 재구성

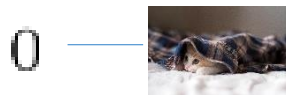
두 이미지 간의 차이

$$\mathbf{x}^* = \underset{\mathbf{x} \in \mathbb{R}^{H \times W \times C}}{\operatorname{argmin}} \ell(\Phi(\mathbf{x}), \Phi_0) + \lambda \mathcal{R}(\mathbf{x}) \quad (1)$$

최소화 하는 이미지  $\mathbf{x}$



학습 전

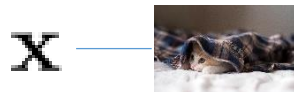


# 이미지 콘텐츠 정보를 재구성

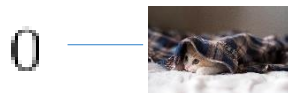
두 이미지 간의 차이

$$\mathbf{x}^* = \underset{\mathbf{x} \in \mathbb{R}^{H \times W \times C}}{\operatorname{argmin}} \ell(\Phi(\mathbf{x}), \Phi_0) + \lambda \mathcal{R}(\mathbf{x}) \quad (1)$$

최소화 하는 이미지  $\mathbf{x}$



학습 후



# 어떻게 그런 것이 가능하죠?

- 어떻게 이미지의 **형상**을 유지하지? - 0
- 이미지에서 **스타일**을 어떻게 뽑아내지?



# 이미지에서 스타일을 어떻게 뽑아내지?

## Texture Synthesis Using Convolutional Neural Networks

---

**Leon A. Gatys**

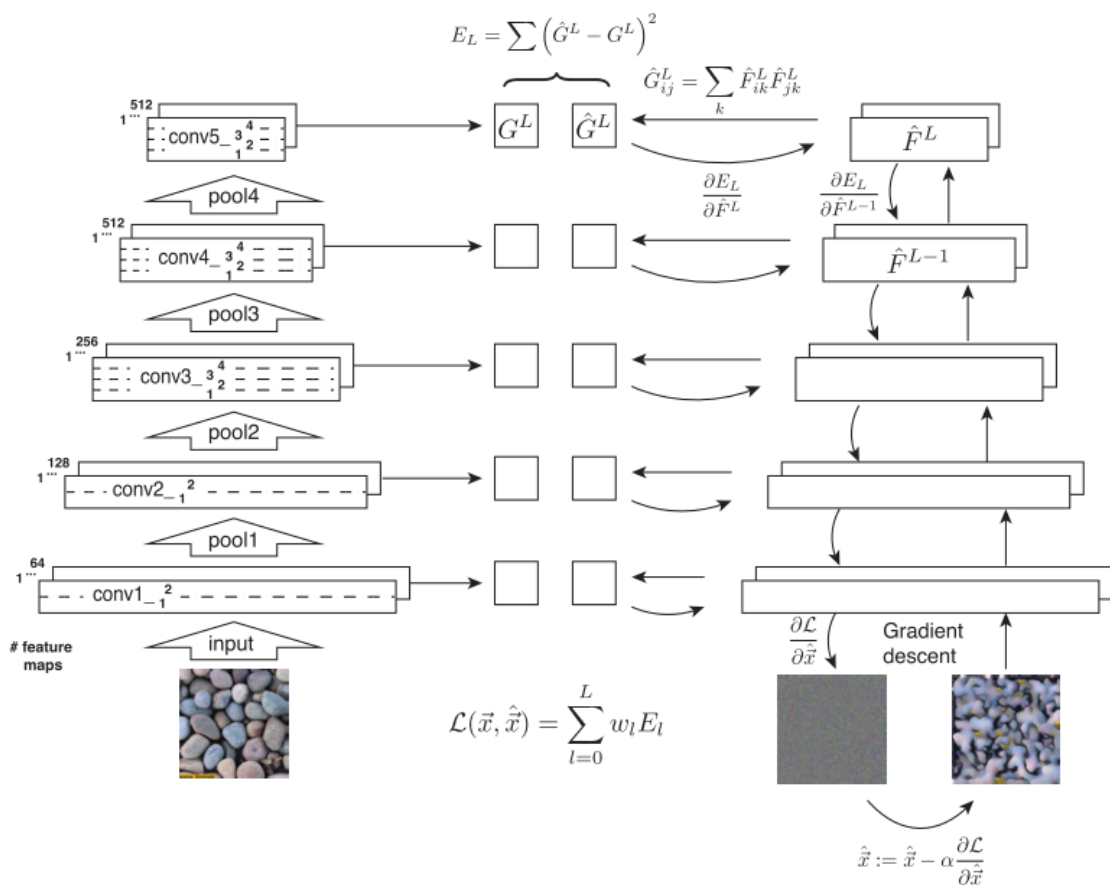
Centre for Integrative Neuroscience, University of Tübingen, Germany

Bernstein Center for Computational Neuroscience, Tübingen, Germany

Graduate School of Neural Information Processing, University of Tübingen, Germany

`leon.gatys@bethgelab.org`

# 이미지에서 스타일을 어떻게 뽑아내지?



$$\hat{G}_{ij}^L = \sum_k \hat{F}_{ik}^L \hat{F}_{jk}^L$$

$$E_L = \sum (\hat{G}^L - G^L)^2$$

$$\mathcal{L}(\vec{x}, \hat{\vec{x}}) = \sum_{l=0}^L w_l E_l$$

# 이미지에서 스타일을 어떻게 뽑아내지?



# 어떻게 그런 것이 가능하죠?

- 어떻게 이미지의 **형상**을 유지하지? - 0
- 이미지에서 **스타일**을 어떻게 뽑아내지? - 0

# A Neural Algorithm of Artistic Style

## A Neural Algorithm of Artistic Style

Leon A. Gatys,<sup>1,2,3\*</sup> Alexander S. Ecker,<sup>1,2,4,5</sup> Matthias Bethge<sup>1,2,4</sup>

<sup>1</sup>Werner Reichardt Centre for Integrative Neuroscience  
and Institute of Theoretical Physics, University of Tübingen, Germany  
<sup>2</sup>Bernstein Center for Computational Neuroscience, Tübingen, Germany

# A Neural Algorithm of Artistic Style

처음 Neural Style Transfer라는  
개념을 사용한 논문



# A Neural Algorithm of Artistic Style



# A Neural Algorithm of Artistic Style

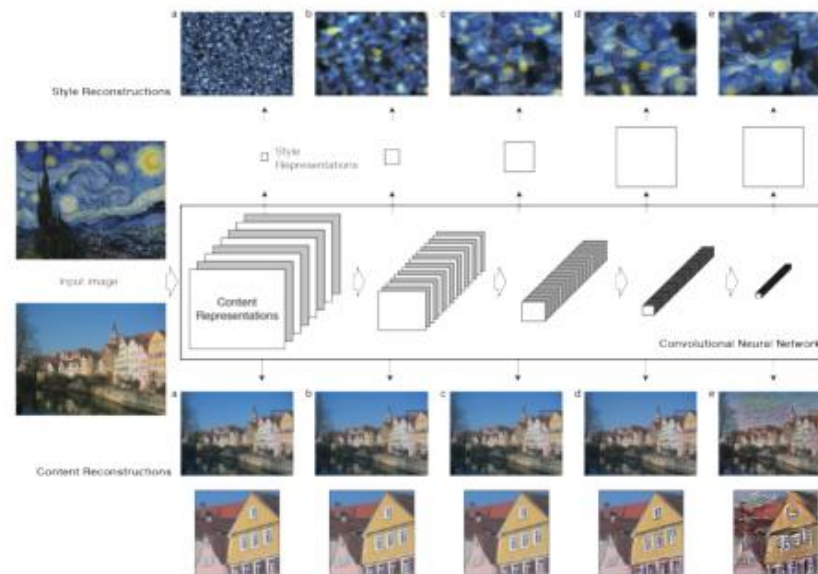


Figure 1: **Convolutional Neural Network (CNN)**. A given input image is represented as a set of filtered images at each processing stage in the CNN. While the number of different filters increases along the processing hierarchy, the size of the filtered images is reduced by some downsampling mechanism (e.g. max-pooling) leading to a decrease in the total number of units per layer of the network. **Content Reconstructions**. We can visualise the information

# A Neural Algorithm of Artistic Style

처음 Neural Style Transfer라는  
개념을 사용한 논문

$$\mathcal{L}_{total}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{content}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{style}(\vec{a}, \vec{x})$$

# A Neural Algorithm of Artistic Style

$$\mathcal{L}_{total}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{content}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{style}(\vec{a}, \vec{x})$$

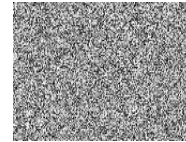
# A Neural Algorithm of Artistic Style



$\vec{p}$



$\vec{a}$



$\vec{x}$

$$\mathcal{L}_{total}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{content}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{style}(\vec{a}, \vec{x})$$

# A Neural Algorithm of Artistic Style

이미지 형상을 유지    스타일 정보를 갖게

$$\mathcal{L}_{total}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{content}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{style}(\vec{a}, \vec{x})$$



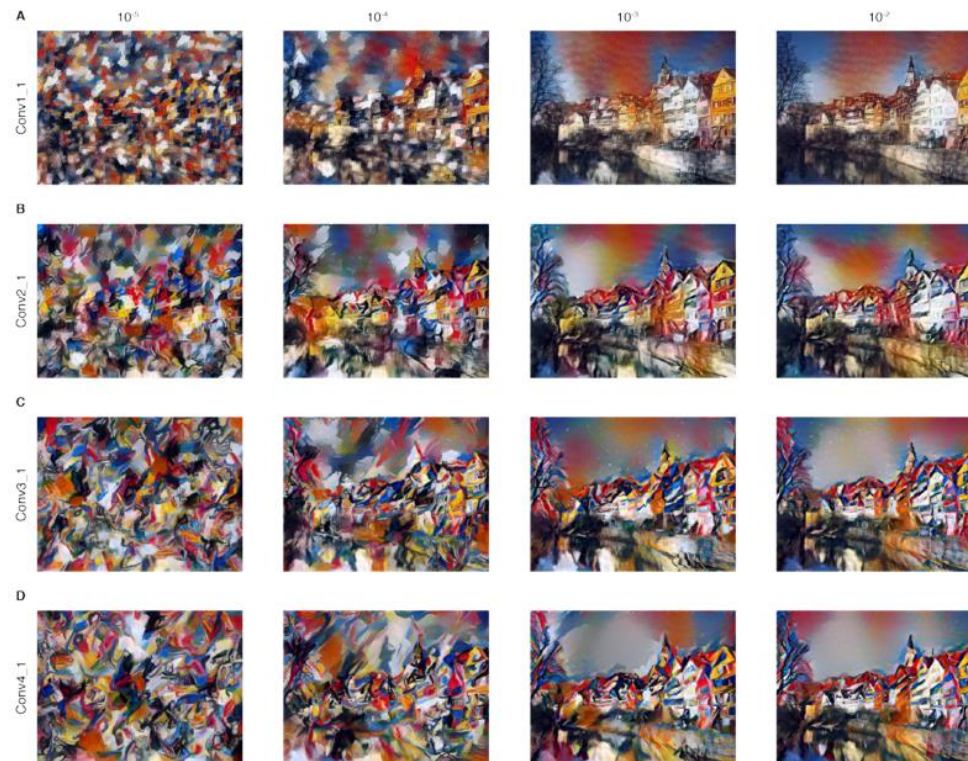
# A Neural Algorithm of Artistic Style

이미지 형상을 유지    스타일 정보를 갖게

$$\mathcal{L}_{total}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{content}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{style}(\vec{a}, \vec{x})$$

어느 정도로? (비율)

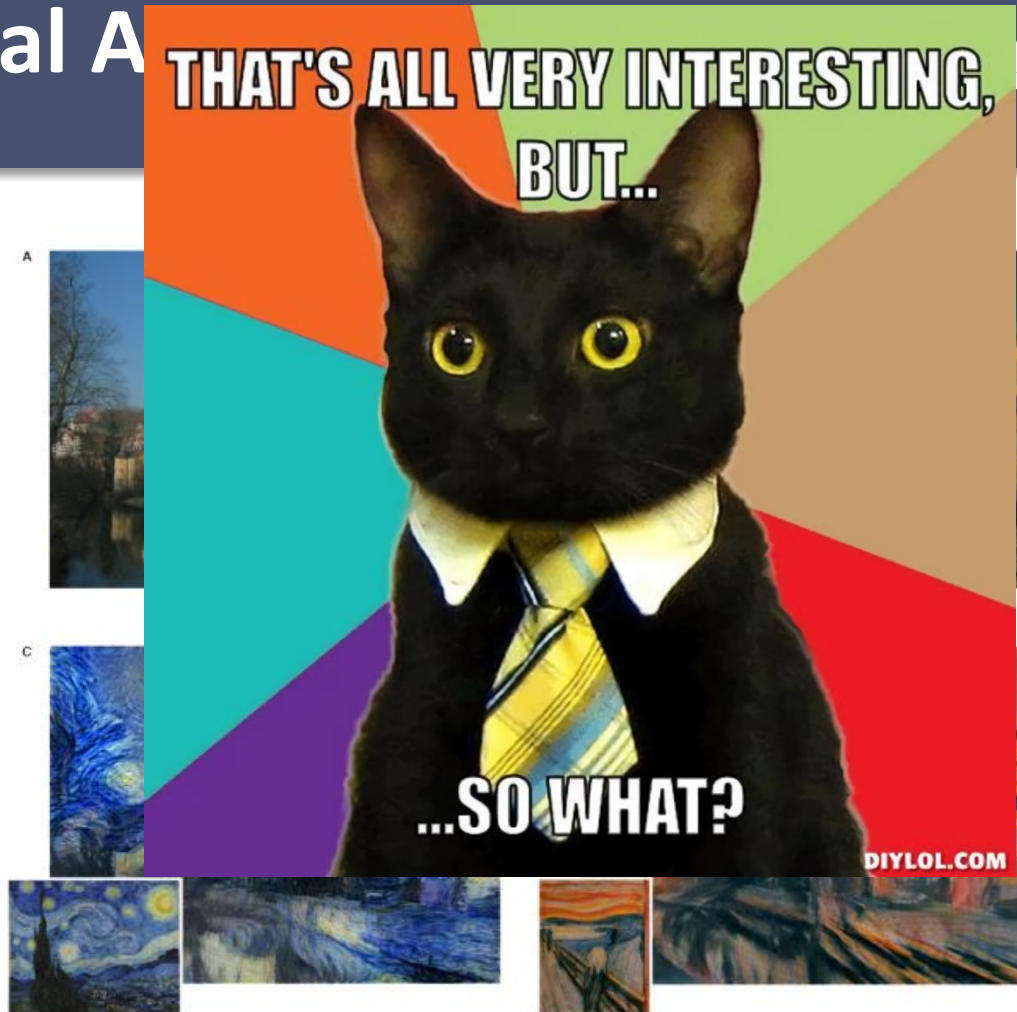
# A Neural Algorithm of Artistic Style



# A Neural Algorithm of Artistic Style



# A Neural Architecture Style



# 여러 종류의 Style Transfer

# A Taxonomy of Style Transfer Method

- Image Iteration
  - MMD-based
  - MRF-based
- Model Iteration



# A Taxonomy of Style Transfer Method

- Image Iteration
  - MMD-based
  - MRF-based
- Model Iteration

# A Taxonomy of Style Transfer Method

- Image Iteration
  - MMD-based
  - MRF-based
- Model Iteration

# Markov Random Fields based



Input A



Input B



Content A + Style B



Content B + Style A

# Markov Random Fields based

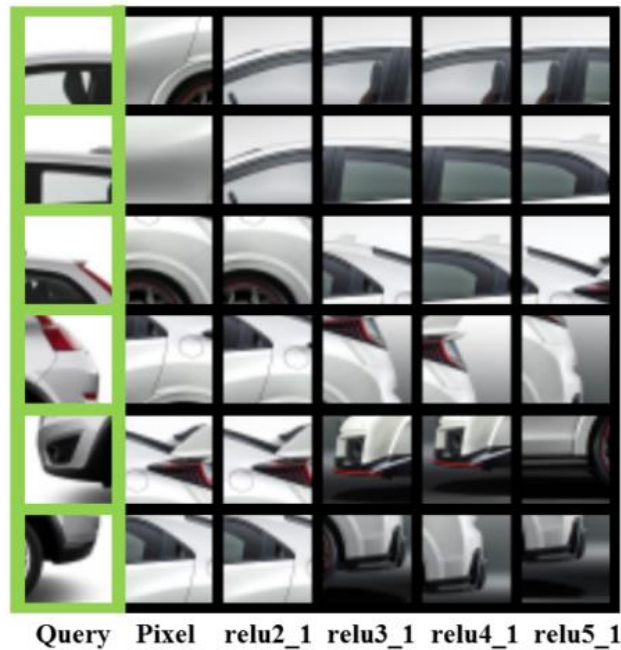


Figure 3: Comparison of patch matching at different layers of a VGG network.

# Markov Random Fields based



**Content Image**

**Gatys et al**

**Ours**

# Can it be applied to video?



<https://giphy.com/gifs/art-tech-coding-tY1nqCfljweGI>



# A Taxonomy of Style Transfer Method

- Image Iteration
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- Model Iteration

# A Taxonomy of Style Transfer Method

- Image Iteration
  - MMD-based
  - MRF-based
- Model Iteration

# “Fast” Neural Style Transfer

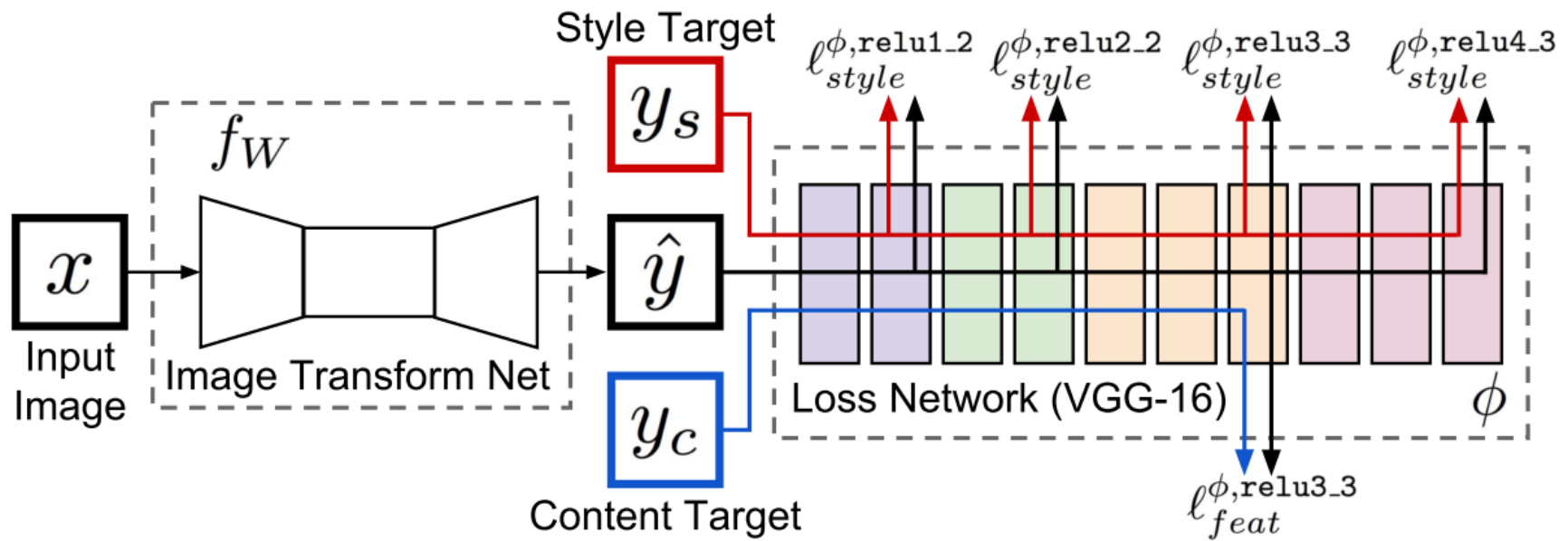
## Perceptual Losses for Real-Time Style Transfer and Super-Resolution

Justin Johnson, Alexandre Alahi, Li Fei-Fei  
{jcojohns, alahi, feifeili}@cs.stanford.edu

Department of Computer Science, Stanford University

<https://arxiv.org/abs/1603.08155>

# “Fast” Neural Style Transfer



# “Fast” Neural Style Transfer

Style  
*Sketch*



Style  
*The Simpsons*



Content

[10]

Ours

Content

[10]

Ours

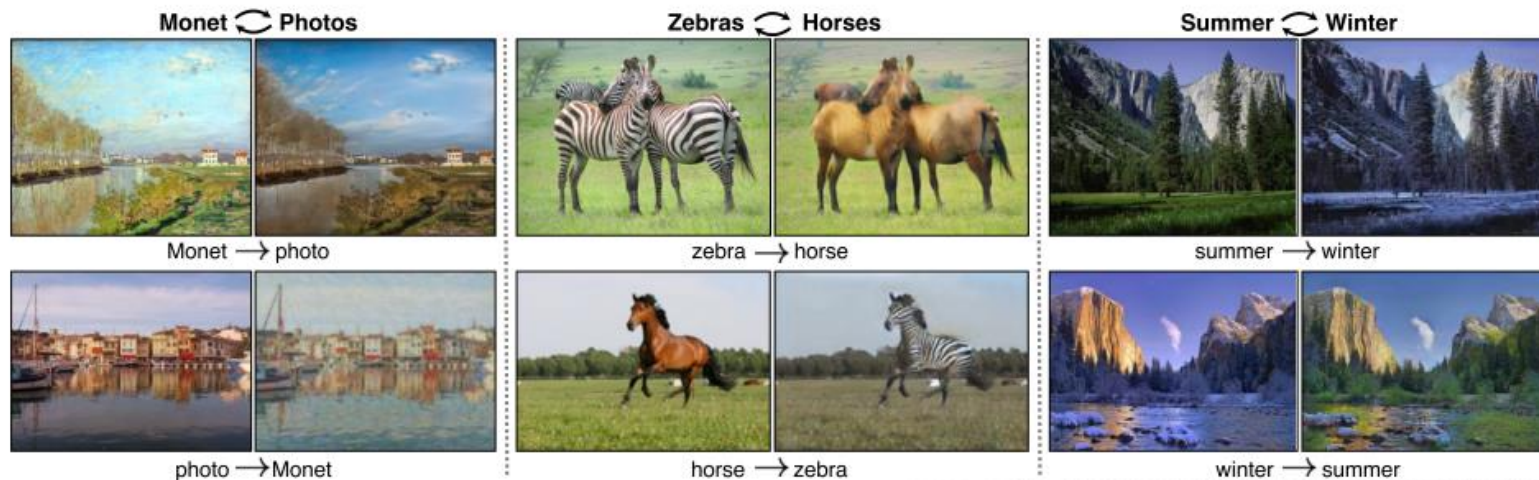
# Cycle GAN



# Cycle GAN

## Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks

Jun-Yan Zhu\*    Taesung Park\*    Phillip Isola    Alexei A. Efros  
Berkeley AI Research (BAIR) laboratory, UC Berkeley





# Cycle GAN is a follow up to Pix2Pix

## Image-to-Image Translation with Conditional Adversarial Networks

Phillip Isola

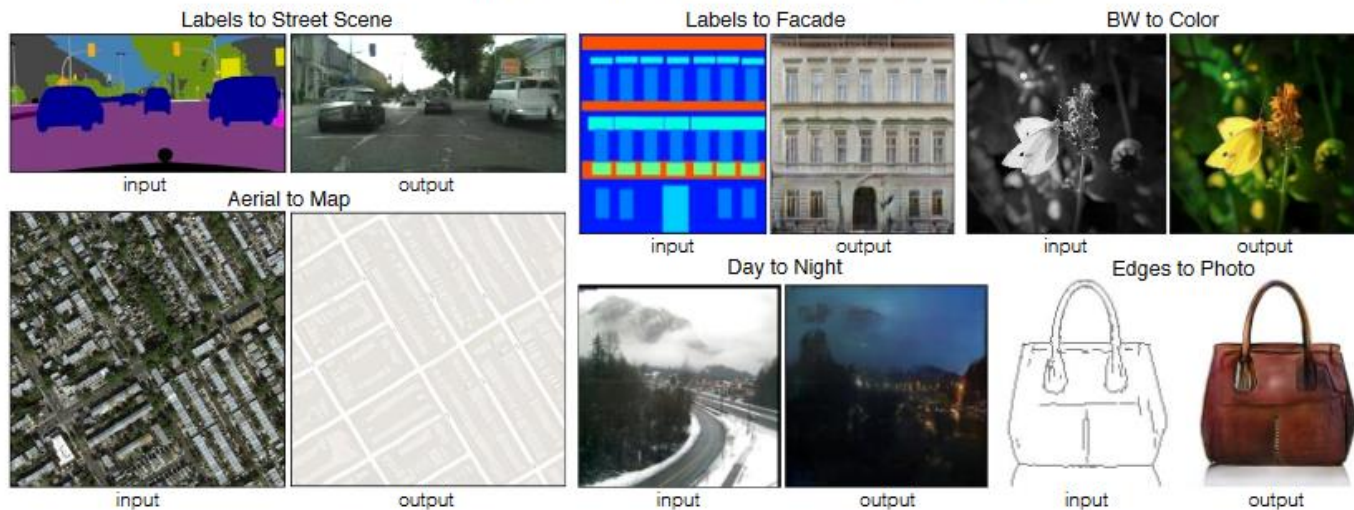
Jun-Yan Zhu

Tinghui Zhou

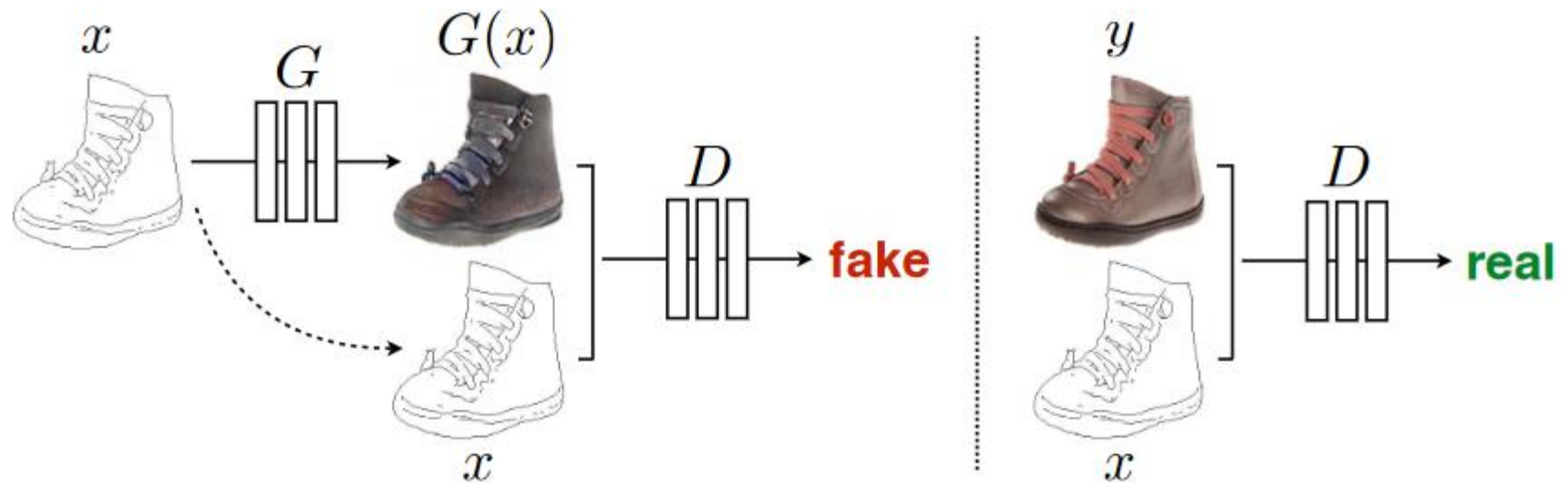
Alexei A. Efros

Berkeley AI Research (BAIR) Laboratory, UC Berkeley

{isola, junyanz, tinghuiz, efros}@eecs.berkeley.edu

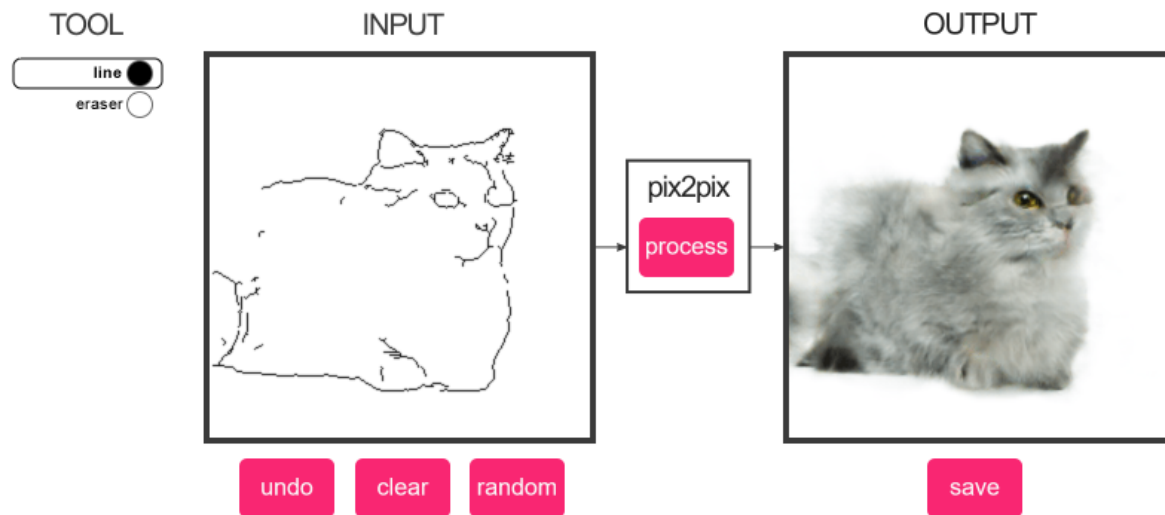


# Pix2Pix



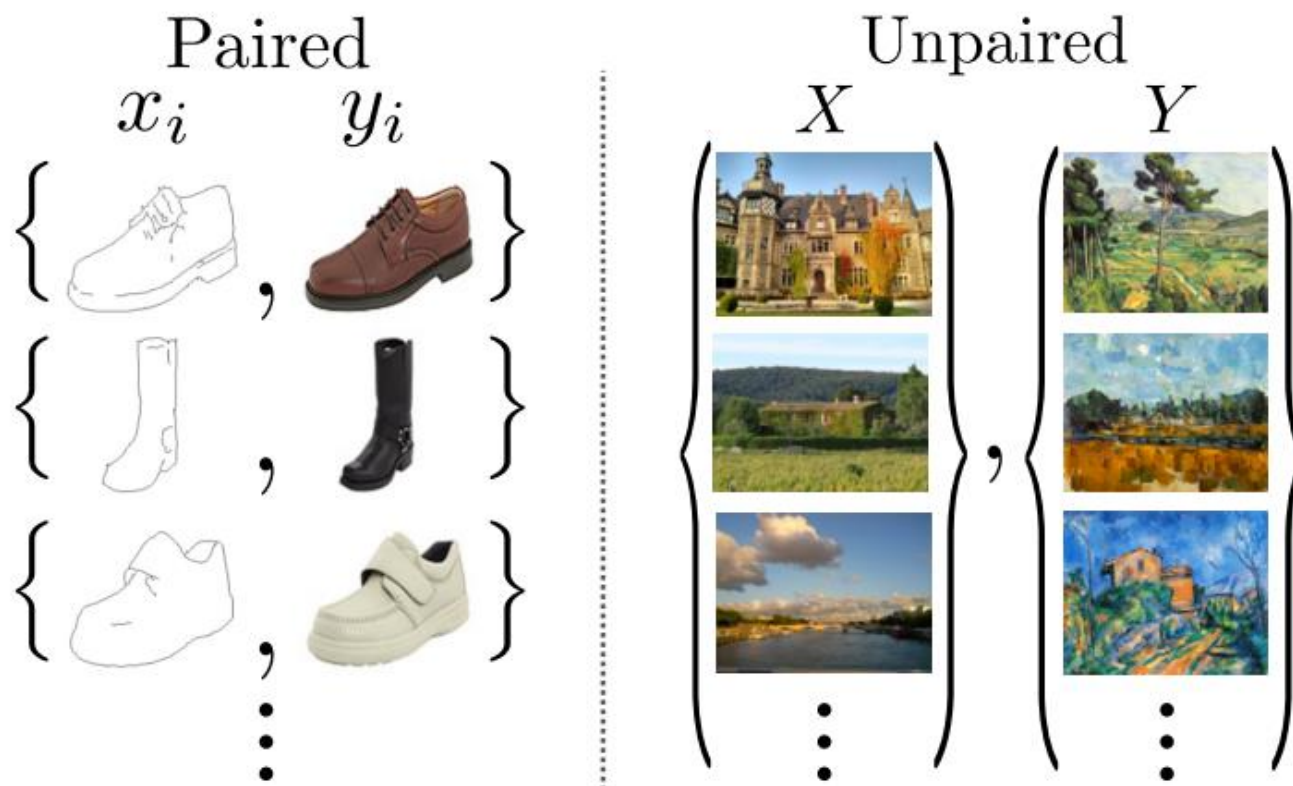
# Pix2Pix

edges2cats



<https://affinelayer.com/pixsrv/>

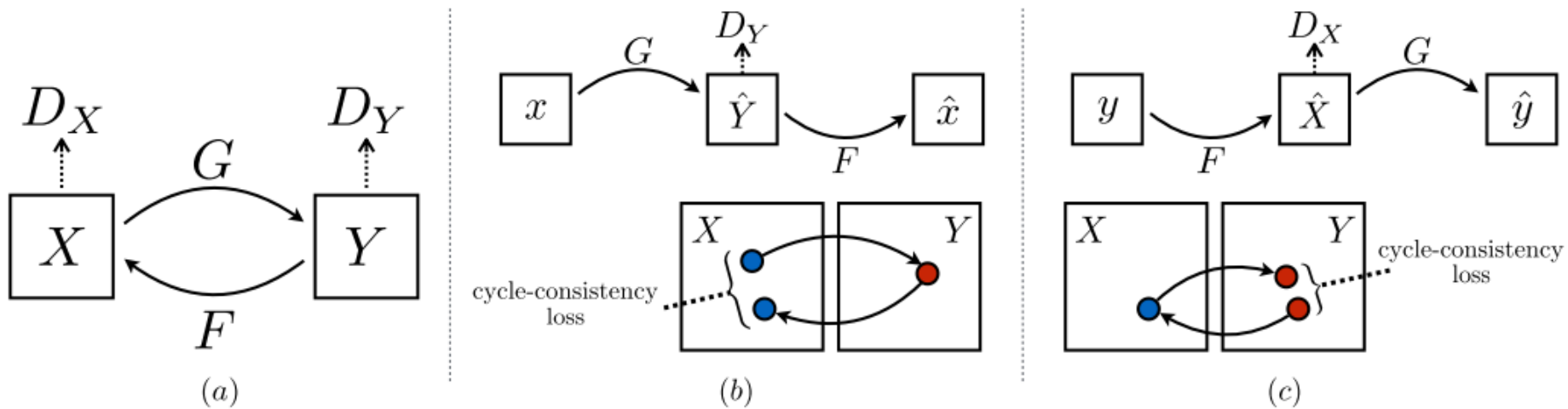
# Pix2Pix



# Pix2Pix

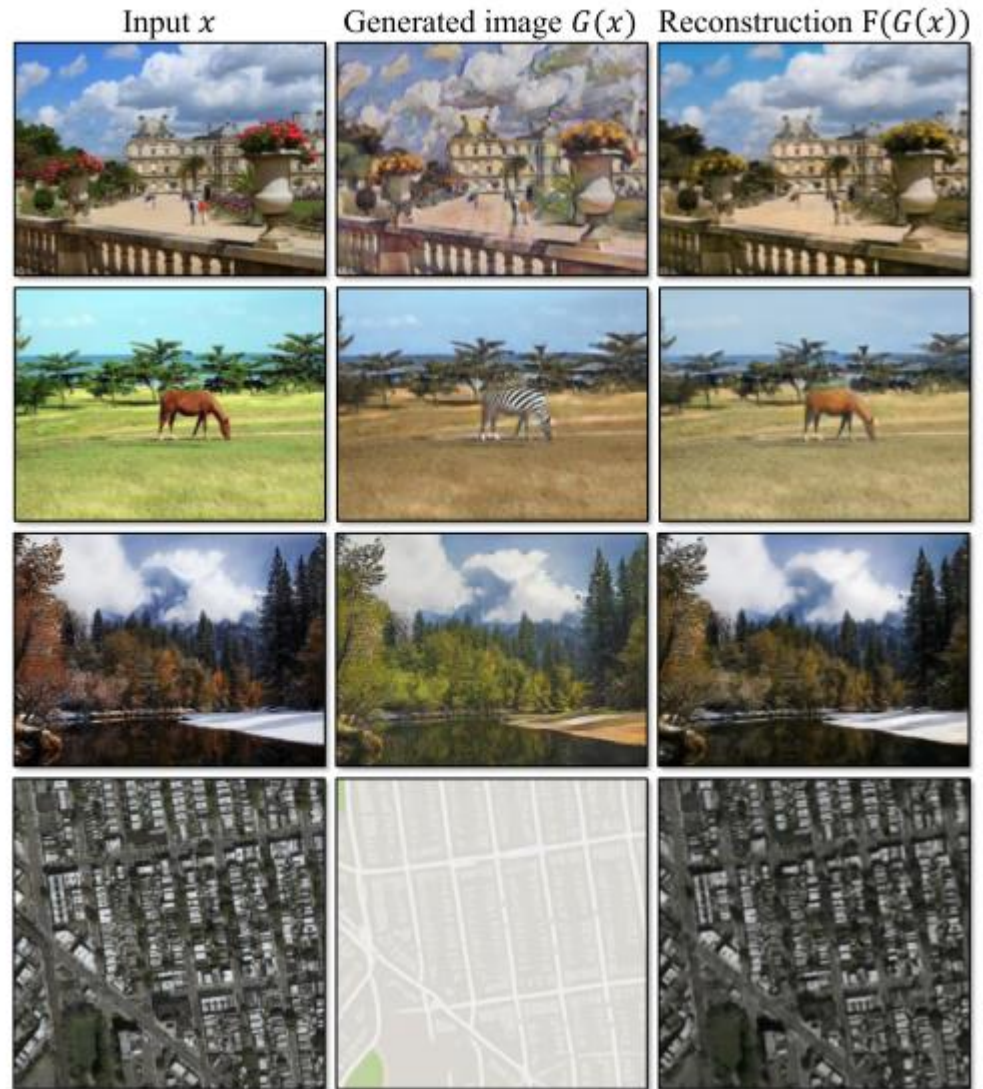


# Cycle GAN





# Cycle GAN





# Cycle GAN

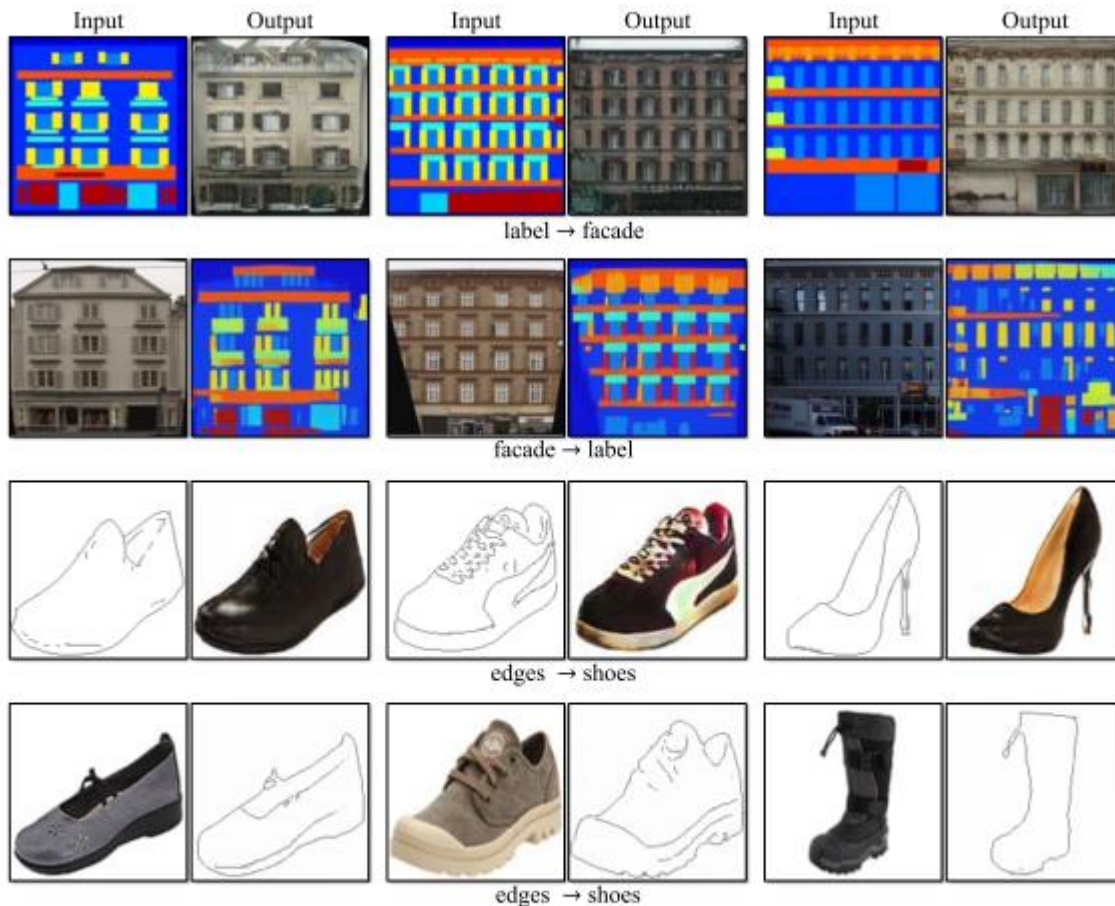


Figure 8: Example results of CycleGAN on paired datasets used in “pix2pix” [21] such as architectural labels↔photos and edges↔shoes.

# Photorealistic Image Stylization

## A Closed-form Solution to Photorealistic Image Stylization

Yijun Li<sup>1</sup>, Ming-Yu Liu<sup>2</sup>, Xueting Li<sup>1</sup>, Ming-Hsuan Yang<sup>1,2</sup>, and Jan Kautz<sup>2</sup>  
<sup>1</sup>University of California, Merced      <sup>2</sup>NVIDIA

{yli62,xli75,mhyang}@ucmerced.edu

{mingyul,jkautz}@nvidia.com



(a) Content

(b) Style

(c) Gatys et al. [6]

(d) Luan et al. [21]

(e) Ours

# Photorealistic Image Stylization

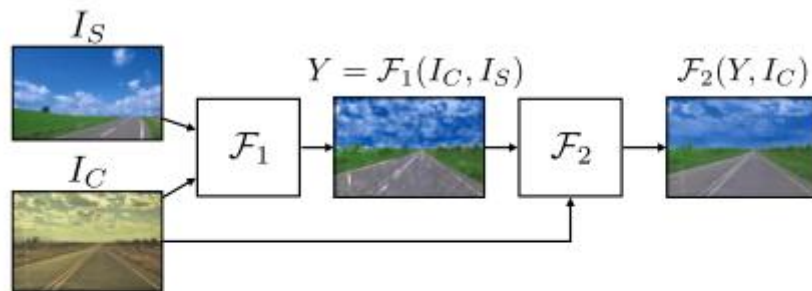
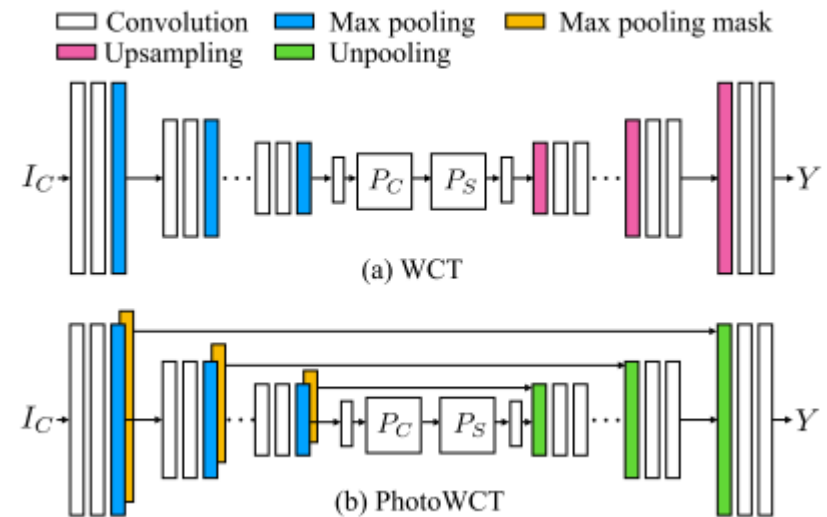


Figure 2: The proposed photorealistic image style transfer algorithm consists of two closed-form function mappings:  $\mathcal{F}_1$  and  $\mathcal{F}_2$ . While  $\mathcal{F}_1$  maps  $I_C$  to an intermediate image carrying the style of  $I_S$ ,  $\mathcal{F}_2$  removes noticeable artifacts and produces a photorealistic stylized result.



# Photorealistic Image Stylization



(a) Content

(b) Style

(c) Pitié et al. [24]

(d) Luan et al. [21]

(e) Ours

# Application Style Transfer



# Instagram Filter



shtowever

shtowever 호주 또가고싶다



sbeinone, pack\_won\_jin, jjgkpp,  
whitehorse\_tcmn님이 좋아합니다

2016년 10월 16일

댓글 달기...



# Style Transfer in Movie

## Bringing Impressionism to Life with Neural Style Transfer in *Come Swim*

Bhautik J Joshi\*  
Research Engineer, Adobe

Kristen Stewart  
Director, *Come Swim*

David Shapiro  
Producer, Starlight Studios





# Style Transfer in Movie



**Figure 6:** *Increasing the value of  $u$  gave us a control to fine-tune the degree of subjectively-measured impressionism present in the style transfer*

41TH ANNECY INTERNATIONAL  
ANIMATED FILM FESTIVAL  
AUDIENCE AWARD

66TH MELBOURNE  
INTERNATIONAL FILM FESTIVAL

6TH LONDON FILM FESTIVAL  
44TH TELLURIDE FILM FESTIVAL



“전에 본 적 없는  
독창적인 스타일의 영화!”  
- The Telegraph -

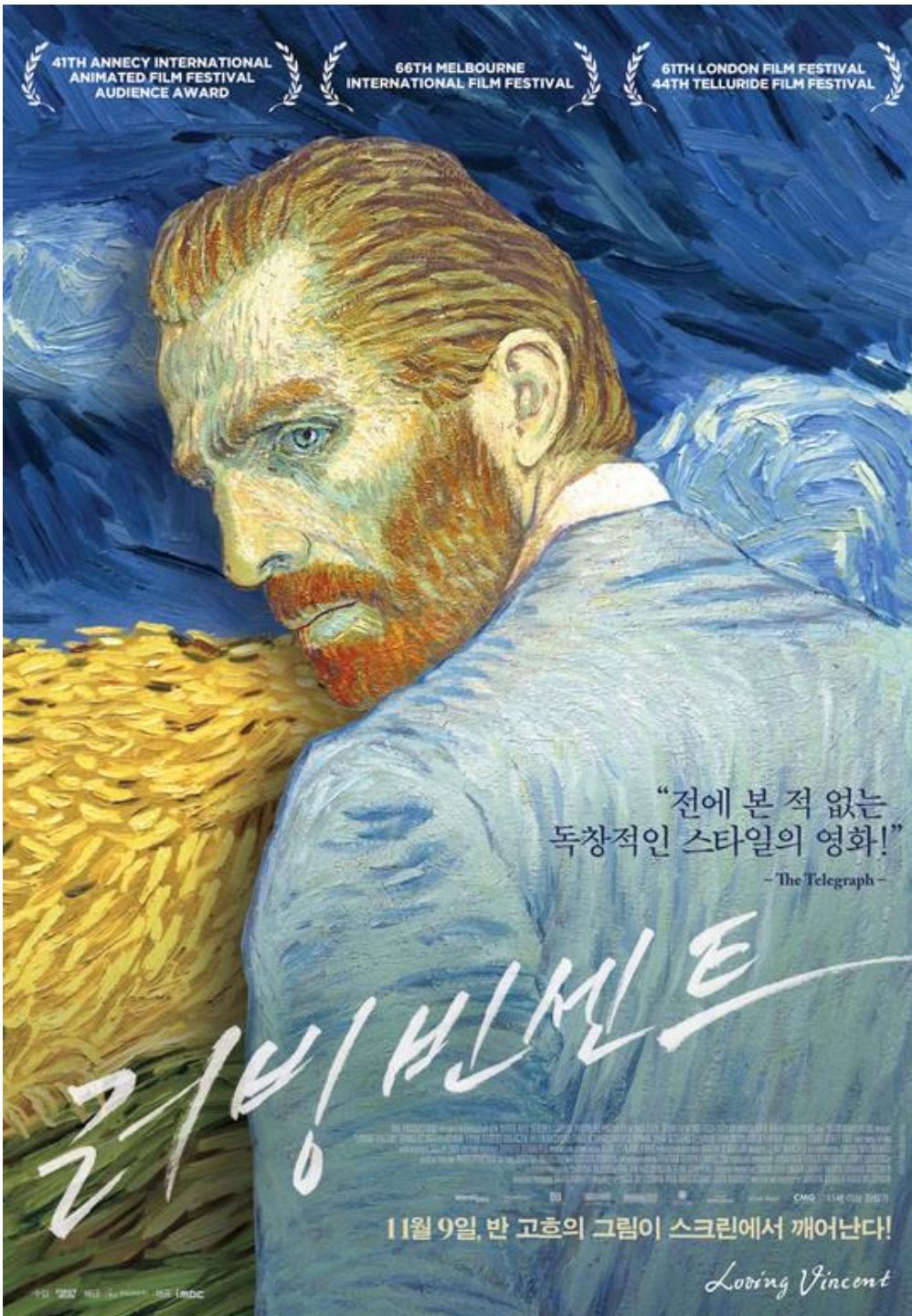
# 러빙 빈센트

11월 9일, 반 고흐의 그림이 스크린에서 깨어난다!

*Loving Vincent*

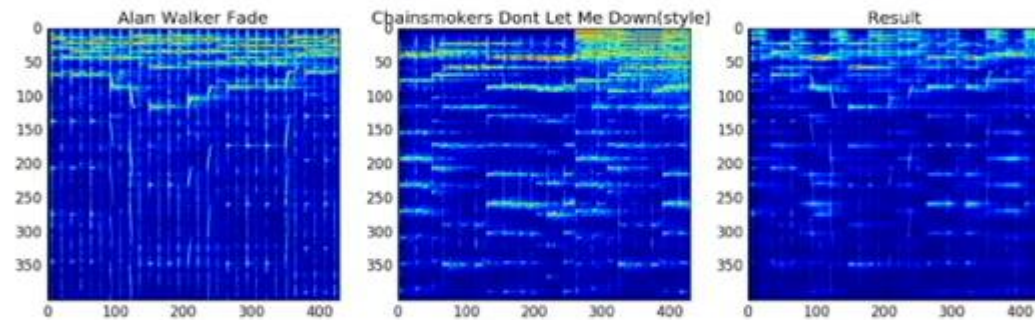






IF  
They Used Style Transfer Methods..

# Neural Style Transfer to Audio



# Neural Style Transfer to Audio



Dmitry Ulyanov

Technical blog

[Blog](#) [About](#)

## Audio texture synthesis and style transfer

by *Dmitry Ulyanov* and *Vadim Lebedev*

We present an extension of [texture synthesis](#) and [style transfer](#) method of Leon Gatys *et al.* for audio. We have developed the same code for three frameworks (well, it is cold in Moscow), choose your favorite:

[Torch](#) [TensorFlow](#) [Lasagne](#)

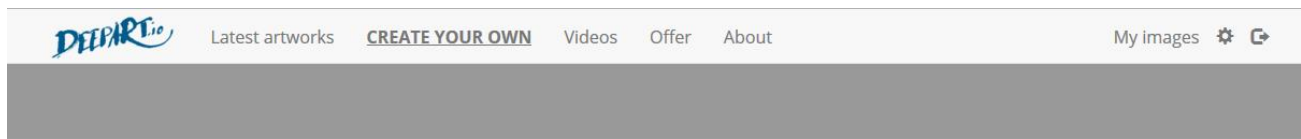
### How do you apply neural-style to audio?

The modifications of image style transfer algorithm are rather straightforward.

- The raw audio is converted to a spectrogram via [Short Time Fourier Transform](#). Spectrogram is a 2D representation of a 1D signal so it can be treated (almost) as an image. In fact is better to think of spectrogram as of  $1 \times T$  image with  $F$  channels.
- Next we need a network. We cannot just use VGG-19, since  $3 \times 3$  convolutions are not suited for our essentially 1D problem, for which we for sure want to use 1D convolutions. Then there are two options: use a pretrained network or use completely random weights. In Torch implementation I tried to train different kind of nets, but they seem to perform similarly. As [1,2,3] Vadim also found that quality of the network is not important for texture synthesis. Nets with random weights are implemented for all three frameworks. Interestingly, the network we use has only one layer with 4096 filters.
- And finally we need to reconstruct a signal from its spectrogram. The simplest way to do the inversion is to use [Griffin-Lim algorithm](#).

<https://dmitryulyanov.github.io/audio-texture-synthesis-and-style-transfer/>

# DeepArt.io



## TURN ANY PHOTO INTO AN ARTWORK – FOR FREE!

We use an algorithm inspired by the human brain. It uses the stylistic elements of one image to draw the content of another. Get your own artwork in just three steps.

### 1 Upload photo

The first picture defines the scene you would like to have painted.



### 2 Choose style

Choose among predefined styles or upload your own style image.



### 3 Submit

Our servers paint the image for you. You get an email when it's done.





# DeepArt.io



## MORE THAN A SERIES OF IMAGES

Rendering movies requires continuity across frames. We achieve this by tracking image features across time.



## HD VIDEO

Our famous algorithm is now also available for HD video (720p).

## HOW TO BUY

Drop us a line if you're interested.

Use the price calculator on the right to view prices for HD (720p) videos up to five minutes.

Pricing for longer videos and Full HD upon request.

We recommend that you run test renderings of individual frames with your style of choice using our [free image rendering tool](#) to get an idea how your video will look like.

[Inquire now](#)

### PRICE CALCULATOR

249€



Resolution: HD 720p

Frame rate: 30 fps



## NIPS 2017 Poster Contest

### MAKE NIPS PRETTY

Let's make the conference center pretty together! You create neural art - we will render the best 50 pieces in high resolution and print them on posters for the conference center. At the conference, we'll have a vote. The winner will receive an NVIDIA DGX Station, the fastest personal supercomputer for researchers and data scientists.

[View submissions](#)[Rules](#)[Sponsors](#)



# DeepArt.io



By José

♡ 39



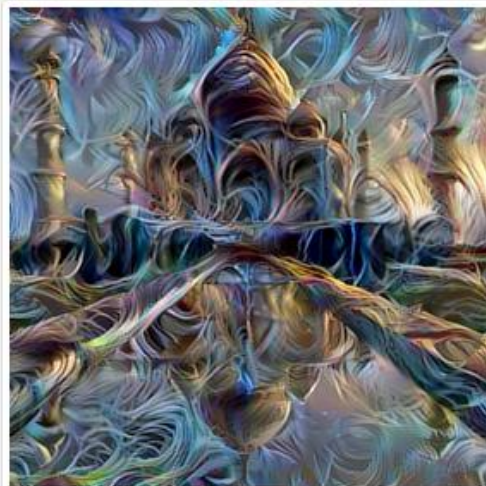
By Bluebird

♡ 0



By Rubeolo

♡ 10



By David Wingate

♡ 27



By Bluebird

♡ 1



By Prateep Bhattacharjee

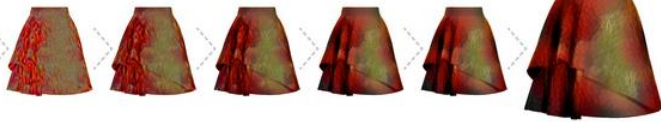
♡ 110

# Fashion style transfer



**Figure 1: (a) and (b) provide the shape & style respectively (c) Final Design**

# Fashion style transfer





# Fashion style transfer



neural style transfer  
based on keras





# QR Code With Style Transfer



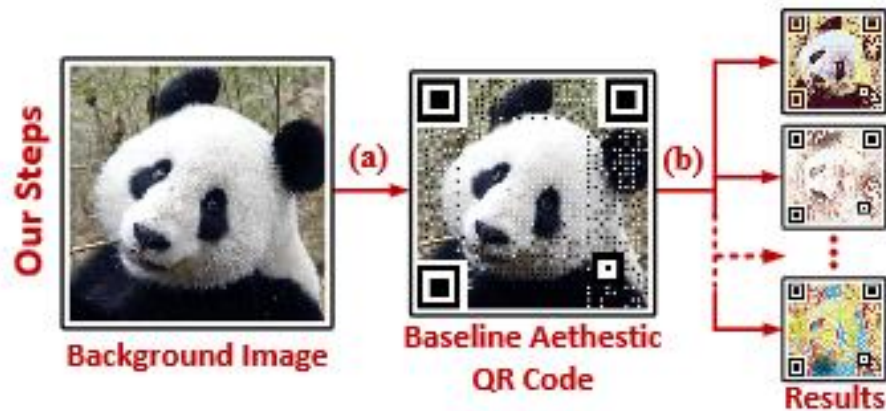
Tony Beltramelli  
@Tbeltramelli



They used style transfer conv nets to customize QR  
Codes [arxiv.org/pdf/1803.01146...](https://arxiv.org/pdf/1803.01146...)



# QR Code With Style Transfer



# Do It Yourself

- 1 Introduction
- 2 Getting set up
- 3 Load the Android skeleton app
- 4 A learned representation of artistic style
- 5 Perform inference using TensorFlow
- 6 Congrats! You're done!

## 1. Introduction

### What is artistic style transfer?

One of the most exciting developments in deep learning to come out recently is [artistic style transfer](#), or the ability to create a new image, known as a [pastiche](#), based on two input images: one representing the artistic style and one representing the content.



Using this technique, we can generate beautiful new artworks in a range of styles.



# Do It Yourself

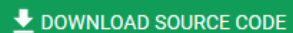
## 2. Getting set up

### Get the Code

There are two ways to grab the source for this codelab: either download a ZIP file containing the code, or clone it from GitHub.

### ZIP Download

Click the following button to download all the code for this codelab:

 A green rectangular button with a white downward-pointing arrow icon on the left and the text "DOWNLOAD SOURCE CODE" in white capital letters.

Unpack the downloaded zip file. This will unpack a root folder (`tensorflow-style-transfer-android-codelab-start`), which contains the base app we'll work on in this codelab, including all of the app resources.

### Check out from GitHub

Check the code out from GitHub:

```
git clone https://github.com/googlecodelabs/tensorflow-style-transfer-android
```

This will create a directory containing everything you need. If you change into it you can use `git checkout codelab-start` and `git checkout codelab-finish` to switch between the start & end of the lab, respectively.

<https://codelabs.developers.google.com/codelabs/tensorflow-style-transfer-android/>

# Do It Yourself

The screenshot shows a GitHub search results page for the query "neural style transfer". The page is dark-themed and includes a navigation bar at the top with links for "Pull requests", "Issues", "Marketplace", and "Explore". On the left side, there are two filters: "Repositories" and "Languages". The "Repositories" filter shows 391 results, and the "Languages" filter shows a list of languages with their respective counts. The main content area displays 391 repository results, sorted by "Best match". The first three results are:

- jcjohnson/fast-neural-style**: Feedforward *style transfer*. Language: Lua. Stars: 2.3k. Updated 29 days ago.
- fzliu/style-transfer**: An implementation of "A Neural Algorithm of Artistic Style" by L. Gatys, A. Ecker, and M. Bethge. Language: Python. Stars: 1.2k. Updated on 30 Aug 2017.
- titu1994/Neural-Style-Transfer**: Keras Implementation of *Neural Style Transfer* from the paper "A Neural Algorithm of Artistic Style" (<http://arxiv.org/...>). Language: Python. Stars: 1k. Apache-2.0 license. Updated on 9 Aug 2017.

At the bottom of the page, there are tags for "python", "tensorflow", "style", and "styletransfer", and links for "Advanced search" and "Cheat sheet".

Filter	Count
Repositories	391
Code	79K
Commits	667
Issues	460
Topics	1
Wikis	430
Users	3

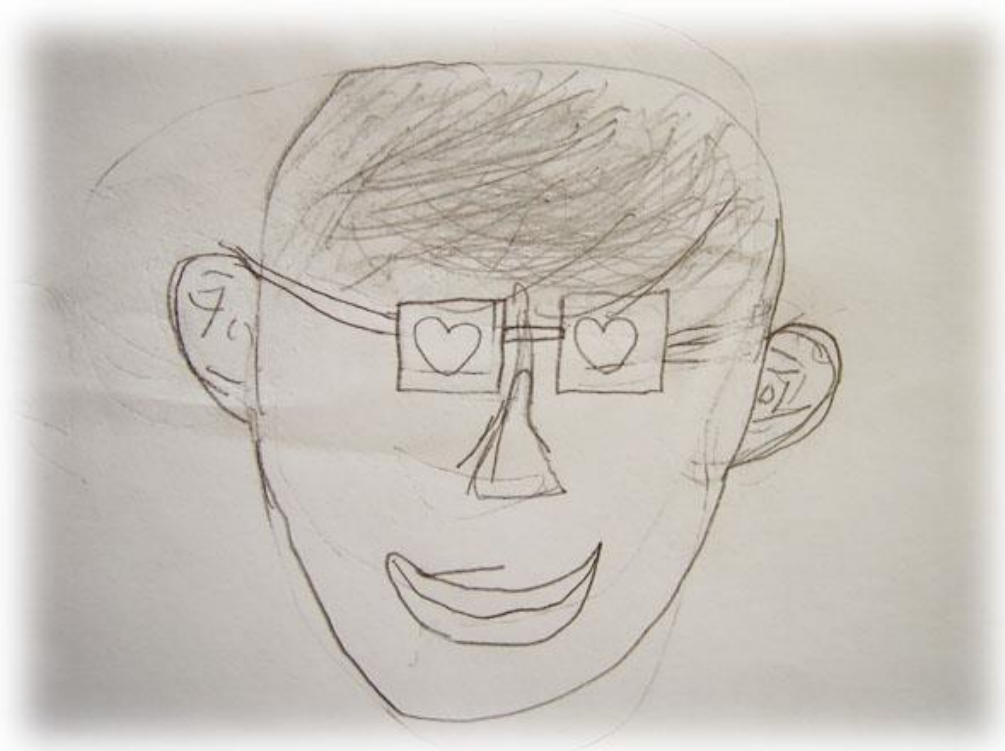
Language	Count
Python	204
Jupyter Notebook	113
Lua	8
Shell	5
HTML	3
JavaScript	3
TeX	3
C++	2
Java	2
Ruby	2

Repository	Language	Stars	Updated
<a href="#">jcjohnson/fast-neural-style</a>	Lua	2.3k	Updated 29 days ago
<a href="#">fzliu/style-transfer</a>	Python	1.2k	Updated on 30 Aug 2017
<a href="#">titu1994/Neural-Style-Transfer</a>	Python	1k	Updated on 9 Aug 2017
<a href="#">rupeshs/neuralsongstyle</a>	Python	92	

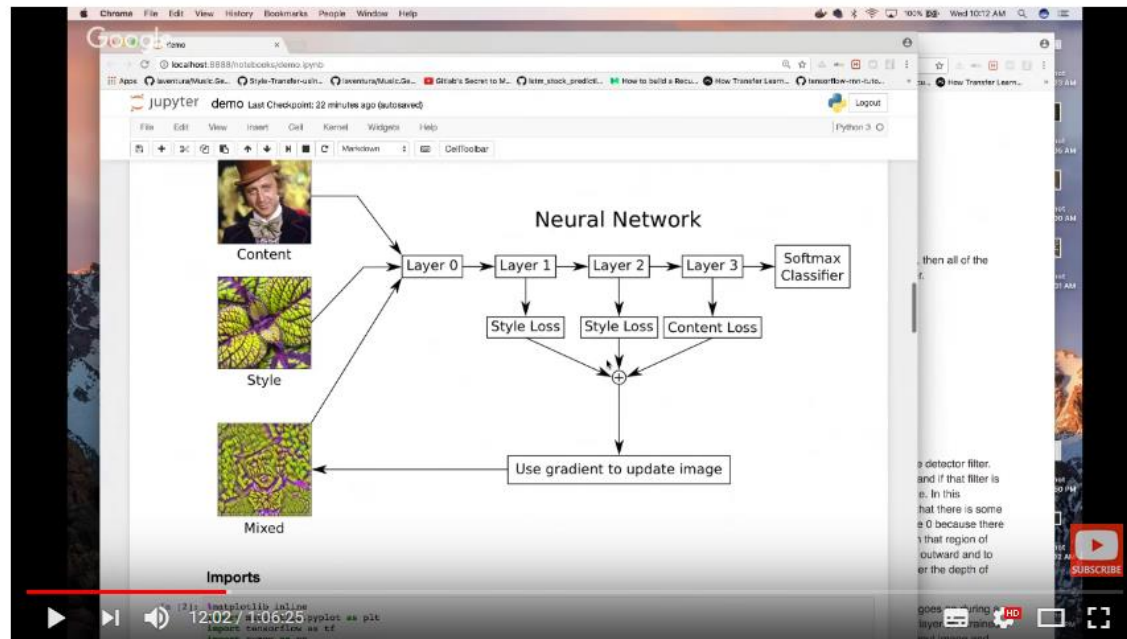
예술과 딥러닝 그 사이



# 예술에 서투른 사람들에게



# 예술에 서투른 사람들에게



How to Do Style Transfer with Tensorflow (LIVE)

조회수 18,509회

👍 239    💬 10    ➦ 공유    ⋮



Siraj Raval

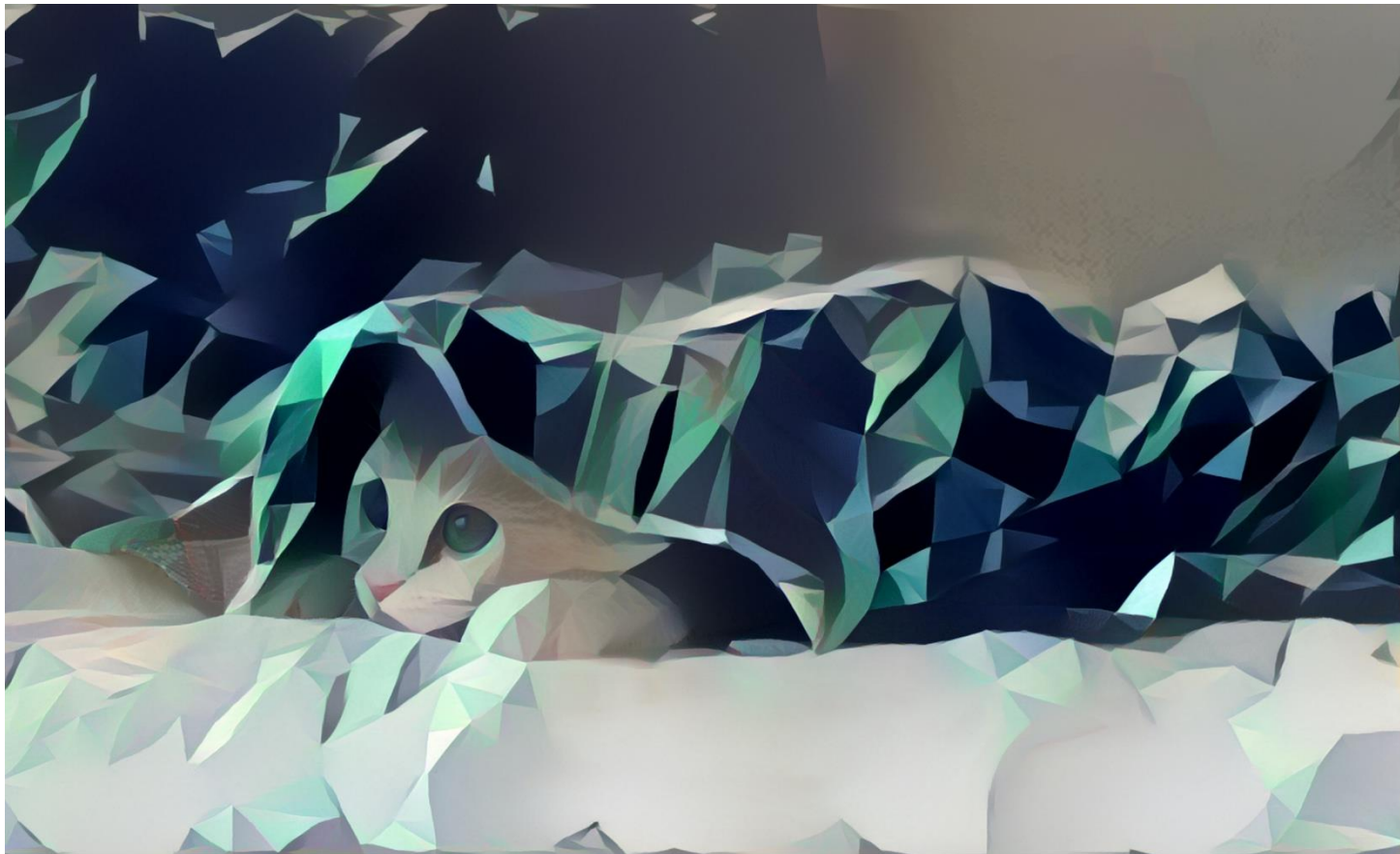
실시간 스트리밍 시작일: 2017. 3. 8.

구독중 31만



<https://youtu.be/YoBEGQD3LCC>

# 예술에 서투른 사람들에게



**Thanks You!**