

## **Machine Learning and Knowledge Graphs**

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## Outline

#### • Knowledge Graphs

- What are they?
- Where are they?
- Where do they come from?

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#### • Statistical Relational Learning in Knowledge Graphs

- Explainable Models (Observable FMs)
- Black-Box Models (Latent FMs)
- Towards Combining the Two Worlds

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- Statistical Relational Learning in Knowledge Graphs
  - Explainable Models (Observable FMs)
  - Black-Box Models (Latent FMs)
  - Towards Combining the Two Worlds
- Differentiable Reasoning

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Drug Prioritization using the semantic properties of a Knowledge Graph, Nature 2019

**Knowledge Graphs** are *graph-structured Knowledge Bases*, where knowledge is encoded by *relationships between entities*.

(1961-08-04) wasBornOnDate male hasGender	subject	predicate	object
hasFamilyName Obama onVarine Barack	Barack Obama	was born in	Honolulu
Barack Margen Obama Barack Margen Company Comp	Hawaii	has capital	Honolulu
贝拉克·奥巴马	Barack Obama	is politician of	United States
United States	Hawaii	is located in	United States
livesin	Barack Obama	is married to	Michelle Obama
	Michelle Obama	is a	Lawyer
Michelle Obama	Michelle Obama	lives in	United States

#### Industry-Scale Knowledge Graphs

In many enterprises, Knowledge Graphs are **critical** — they provide structured data and factual knowledge that drives many products, making them more "intelligent".

## Industry-Scale Knowledge Graphs in Microsoft

In *Microsoft* there are several major graph systems used by products:

- Bing Knowledge Graph contains information about the world and powers question answering services on Bing.
- Academic Graph collection of entities such as people, publications, felds of study, conferences, etc. and helps users discovering relevant research works.
- LinkedIn Graph contains entities such as people, jobs, skills, companies, etc. and it is used to find economy-level insights for countries and regions.

~2 Billion primary entities, ~55 Billion Facts



Population: 9.839 million (2018)

Area: 233.7 sq miles

Weather: 26°C (79°F), Mostly Clear · see more

 $\sim$ 

### Industry-Scale Knowledge Graphs in Google

The *Google Knowledge Graph* contains more than 70 billion assertions describing a billion entities and covers a variety of subject matter — "things not strings".

Used for answering factoid queries about entities served from the Knowledge Graph.

#### 1 Billion entities, ~70 Billion assertions



## Industry-Scale Knowledge Graphs in Facebook

World's largest social graph — *Facebook's Knowledge Graph* focuses on socially relevant entities, such as celebrities, places, movies, and music. Used to *recommend smart replies, entity detection,* and *easy sharing*.



Attribute: adventurous, casual, sustair Dish: coffee and tea, bread, drink, parf waffle, gingerbread, liege waffle, turkey fresh-squeezed lemonade, bacon waffl Features: Credit cards, Takeout, Wifi, • Meals: Breakfast, Lunch Suggestions: liege waffle, lemonade Telephone: (555) 987-1234 Hours: { ... }

Website: http://www.heidiswafflehouse.com



#### ~50 mllion primary entities, ~500 million assertions

#### **The Linked Open Data Cloud**

**Linked Open Data cloud** - over 1200 interlinked KGs encoding more than 200M facts about more than 50M entities.

Spans a variety of domains, such as Geography, Government, Life Sciences, Linguistics, Media, Publications, and Crossdomain

Name	Entities	Relations	Types	Facts	
Freebase	40M	35K	26.5K	637M	6
DBpedia (en)	4.6M	1.4K	735	580M	
YAGO3	17M	77	488K	150M	
Wikidata	15.6M	1.7K	23.2K	66M	



#### **Knowledge Graphs and Explainable Al**

We can use Knowledge Graphs for *explaining* the decisions of Machine Learning algorithms, such as recommender systems, and design machine learning models that are less prone to capturing *spurious correlations* in the data.

- · Locally vs. Globally
- Ad-hoc vs. Post-hoc



LOD-based Explanations for Transparent Recommender Systems - IJHCS Linked Open Data to Support Content-Based Recommender Systems - ICSS Top-n recommendations from implicit feedback leveraging linked open data - RECSYS

#### **Knowledge Graphs and Explainable Al**

We can use Knowledge Graphs for *explaining* the decisions of Machine Learning algorithms, such as recommender systems, and design machine learning models that are less prone to capturing *spurious correlations* in the data.



Network Dissection: Quantifying Interpretability of Deep Visual Representations On the Role of Knowledge Graphs in Explainable AI - SWJ

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- Ad-hoc vs. Post-hoc

Annotation Artifacts in Natural Language Inference Data Suchin Gururangan<sup>★</sup> Swabha Swayamdipta<sup>★</sup><sup>♡</sup> Omer Levy<sup>♣</sup> Roy Schwartz<sup>♣♠</sup> Samuel R. Bowman<sup>†</sup> Noah A. Smith<sup>♣</sup> Performance Impact Caused by Hidden Bias of Training Data for Recognizing Textual Entailment

Masatoshi Tsuchiya

Behavior Analysis of NLI Models: Uncovering the Influence of Three Factors on Robustness

V. Ivan Sanchez Carmona and Jeff Mitchell and Sebastian Riedel

Hypothesis Only Baselines in Natural Language Inference

Adam Poliak<sup>1</sup> Jason Naradowsky<sup>1</sup> Aparajita Haldar<sup>1,2</sup> Rachel Rudinger<sup>1</sup> Benjamin Van Durme<sup>1</sup>

On the Role of Knowledge Graphs in Explainable AI - SWJ Dynamic Integration of Background Knowledge in Neural NLU Systems

#### **Knowledge Graphs Construction**

Knowledge Graph construction methods can be classified in:

- Manual <u>curated</u> (e.g. via experts), <u>collaborative</u> (e.g. via volunteers)
- Automated <u>semi-structured</u> (e.g. from infoboxes), <u>unstructured</u> (e.g. from text)

Coverage is an issue:

- Freebase (40M entities) 71% of persons without a birthplace, 75% without a nationality, even worse for other relation types [Dong et al. 2014]
- **DBpedia** (20M entities) 61% of persons without a birthplace, 58% of scientists missing why they are popular [Krompaß et al. 2015]

**Relational Learning** can help us overcoming these issues and - in general - with learning from relational representations.

### **Relational Learning in Knowledge Graphs**

- Dyadic Multi-Relational Data [Nickel et al. 2015, Getoor et al. 2007]
- Many possible relational learning tasks:
  - Link Prediction Identify missing relationships between entities
  - **Collective Classification** Classify entities based on their relationships
  - Link-Based Clustering Cluster entities based on their relationships
  - Entity Resolution Entity mapping/deduplication

Relational structure is a rich source of information.

In general, the *i.i.d. assumption* does not hold in this context.

#### **Statistical Relational Learning**

**Task** — model the existence of each triple  $x_{spo} = (s, p, o) \in \mathscr{C} \times \mathscr{R} \times \mathscr{C}$  as binary random variables  $y_{spo} \in \{0,1\}$  indicating whether  $x_{spo}$  is in the KG:

$$y_{spo} = \begin{cases} 1 & \text{if } x_{spo} \in \mathcal{G} \\ 0 & \text{otherwise} \end{cases} \quad \text{entries in} \quad \overline{\mathbf{Y}} \in \{0,1\}^{|\mathcal{E}| \times |\mathcal{R}| \times |\mathcal{E}|}$$

Every realisation of  $\overline{\mathbf{Y}}$  denotes a *possible world* - modelling  $P(\overline{\mathbf{Y}})$  allows predicting triples based on the state of the entire Knowledge Graph.

Scalability is important - e.g. on Freebase (40M entities), the number of variables to represent can be quite large:  $|\mathscr{E} \times \mathscr{R} \times \mathscr{E}| > 10^{19}$ 

#### **Types of Statistical Relational Learning Models**

Depending on our assumptions on  $P(\overline{\mathbf{Y}})$ , we end up with *three model classes*:

• Latent Feature Models: variables  $y_{spo} \in \{0,1\}$  are *conditionally independent* given the *latent features*  $\Theta$  associated with subject, predicate, and object:

$$\forall x_i, x_j \in \mathscr{C} \times \mathscr{R} \times \mathscr{C}, x_i \neq x_j : y_i \perp y_j \mid \Theta$$

- **Observable Feature Models**: related to Latent Feature Models, but  $\Theta$  are now *graph-based features*, such as *paths* linking the subject and the object.
- Graphical Models: variables  $y_{spo} \in \{0,1\}$  are not assumed to be conditionally independent each  $y_{spo}$  can depend on any of the other random variables in  $\overline{\mathbf{Y}}$ .

#### **Conditional Independence Assumption**

Assuming all  $y_{spo}$  variables are conditionally independent allows modelling their existence via a *scoring function*  $f(s, p, o | \Theta)$  representing the likelihood that a triple is in the KG, conditioned on the parameters  $\Theta$ :

$$P\left(\overline{\mathbf{Y}} \mid \Theta\right) = \prod_{s \in \mathscr{C}} \prod_{p \in \mathscr{R}} \prod_{o \in \mathscr{C}} \begin{cases} P\left(y_{spo} \mid \Theta\right) & \text{if } y_{spo} = 1\\ 1 - P\left(y_{spo} \mid \Theta\right) & \text{otherwise} \end{cases} \text{ with } P\left(y_{spo} \mid \Theta\right) = \sigma\left(f(s, p, o \mid \Theta)\right)$$

**Scoring Function** - depending on the type of features used by  $f(\cdot | \Theta)$  we have two families of models - *Observable* and *Latent Feature Models*.

#### **Observable Feature Models**

**Uni-Relational Similarity Measures:** based on *homophily* — similar entities are likely to be related — and *neighbourhood similarity*.

- Local: derive similarity between entities from their local neighbourhood (e.g. Common Neighbours, Adamic-Adar Index [Adamic et al. 2003], Preferential Attachment [Barabási et al. 1999], ..)
- Global: derive similarity between entities using the whole graph (e.g. Katz Index [Katz, 1953], Leicht-Holme-Newman Index [Leicht et al. 2006], PageRank [Brin et al. 1998], ..)
- Quasi-Local: trade-off between computational complexity and predictive accuracy (e.g. Local Katz Index [Liben-Nowell et al. 2007], Local Random Walks [Liu et al. 2010], ..)

#### **Observable Feature Models - Rule Mining and ILP**

**Rule Mining** and **Inductive Logic Programming** methods extract rules via mining methods, and use them to infer new links.

- Logic Programming (deductive): from facts and rules, infer new facts (First-Order Logic)
- Inductive Logic Programming (ILP): from correlated facts, infer new rules (e.g. Progol [Muggleton, 1993], Aleph [Srinivasan, 1999], DL-Learner [Lehmann, 2009], FOIL [Quinlan, 1990], ..)
- Rule Mining: AMIE [Galárraga et al. 2015] is orders of magnitude faster than traditional ILP methods, and consistent with the Open World Assumption in Knowledge Graphs:
  - Partial Completeness Assumption
  - Efficient search space exploration via Mining Operators

#### **Observable Feature Models - Path Ranking Algorithm**

Path Ranking Algorithm (PRA) uses *length-bounded random walks* as features between entity pairs for predicting a target relation [Lao et al. 2010].



A **PRA model** scores a subject-object pair by a linear function of their path features:

$$f(s, p, o) = \sum_{\pi \in \Pi_p} P(s \to o \mid \pi) \times \theta_{\pi, p}$$

where  $\Pi$  is the set of all length-bounded relation paths, and  $\theta$  are parameters estimated via L1,L2-regularised logistic regression.

Some extensions: Subgraph Features [Gardner et al. 2015], Multi-Task [Wang et al. 2016]

#### **Observable Feature Models are** *Interpretable*

Rules extracted by AMIE+ [Galárraga et al. 2015] from the YAGO3-10 dataset [Dettmers et al. 2018]

	Body	$\Rightarrow$	Head	Confidence
hasNei	ghbor(X, Y)	$) \Rightarrow h$	asNeighbor(Y, X)	0.99
isMarr	iedTo(X,Y)	)⇒i	sMarriedTo(Y, X)	0.96
$hasNeighbor(X,Z) \land hasNei$	ghbor(Z, Y)	$) \Rightarrow h$	asNeighbor(X, Y)	0.88
isAffilia	tedTo(X, Y)	$) \Rightarrow p$	playsFor(Y, X)	0.87
pla	ysFor(X,Y)	)⇒i	sAffiliatedTo(Y, X)	0.75
$dealsWith(X,Z) \land deal$	sWith(Z, Y)	$) \Rightarrow d$	lealsWith(X, Y)	0.73
isConnec	tedTo(X, Y)	)⇒i	sConnectedTo(Y, X)	0.66
$dealsWith(X,Z) \land im$	ports(Z, Y)	)⇒i	mports(X, Y)	0.61
$influences(Z, X) \land isInteres$	tedIn(Z, Y)	)⇒i	sInterestedIn(X, Y)	0.53

#### **Latent Feature Models**

Variables  $\mathcal{Y}_{spo}$  are conditionally independent given a set of latent features and parameters  $\Theta$ . *Latent* means that are not directly observed in the data, and thus need to be estimated.



Relationships between entities *s* and *o* can be inferred from the interactions of their latent features  $e_s$ ,  $e_o$ :

$$f(s, p, o) = f_p(\mathbf{e}_s, \mathbf{e}_o) \quad \begin{cases} \mathbf{e}_s, \mathbf{e}_o \in \mathbb{R}^k, \\ f_p : \mathbb{R}^k \times \mathbb{R}^k \mapsto \mathbb{R} \end{cases}$$

The latent features inferred by these models can be <u>very hard to interpret</u>.





Models	Scoring Functions	Parameters
RESCAL [Nickel et al. 2011]	$\mathbf{e}_s^{T} \mathbf{W}_p \mathbf{e}_o$	$\mathbf{W}_p \in \mathbb{R}^{k \times k}$
NTN [Socher et al. 2013]	$\mathbf{u}_p^{T} f\left(\mathbf{e}_s \mathbf{W}_p^{[1d]} + \mathbf{V}_p \begin{bmatrix} \mathbf{e}_s \\ \mathbf{e}_o \end{bmatrix} + \mathbf{b}_p \right)$	$\mathbf{W}_{p} \in \mathbb{R}^{k^{2} \times d}, \mathbf{V}_{p} \in \mathbb{R}^{2k \times d}, \mathbf{b}_{p}, \mathbf{u}_{p} \in \mathbb{R}^{k}$
TransE [Bordes et al. 2013]	$- \left\  \mathbf{e}_{s} + \mathbf{r}_{p} - \mathbf{e}_{o} \right\ _{1,2}^{2}$	$\mathbf{r}_p \in \mathbb{R}^k$
DistMult [Yang et al. 2014]	$\langle \mathbf{e}_s, \mathbf{r}_p, \mathbf{e}_o \rangle$	$\mathbf{r}_p \in \mathbb{R}^k$
HolE [Nickel et al. 2016]	$\mathbf{r}_{p}^{T}\left(\mathscr{F}^{-1}\left[\overline{\mathscr{F}[\mathbf{e}_{s}]}\odot\mathscr{F}[\mathbf{e}_{o}]\right]\right)$	$\mathbf{r}_p \in \mathbb{R}^k$
ComplEx [Trouillon et al. 2016]	$Re\left(\langle \mathbf{e}_{s}, \mathbf{r}_{p}, \overline{\mathbf{e}}_{o} \rangle\right)$	$\mathbf{r}_p \in \mathbb{C}^k$
ConvE [Dettmers et al. 2017]	$f\left(\operatorname{vec}\left(f\left([\overline{\mathbf{e}_{s}};\overline{\mathbf{r}_{p}}]*\omega\right)\right)\mathbf{W}\right)\mathbf{e}_{o}$	$\mathbf{r}_p \in \mathbb{R}^k, \mathbf{W} \in \mathbb{R}^{c \times k}$

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#### **Latent Feature Models - Learning**

Another core differente among models is the *loss function* minimised for fitting the latent parameters  $\Theta$  to the data — let  $f_{spo} = f(x_{spo} | \Theta)$  and  $p_{spo} = \sigma(f_{spo})$ :

Losses	Formulation	Models
Quadratic Loss	$\sum_{(x_{spo}, y_{spo}) \in \mathscr{D}} \left\  y_{spo} - f_{spo} \right\ _{2}^{2}$	Tensor Factorisation, RESCAL (ALS)
Pairwise Loss	$\sum_{x_{+} \in \mathcal{D}_{+}} \sum_{x_{-} \in \mathcal{D}_{-}} \mathcal{L}(x_{+}, x_{-}) \stackrel{e.g.}{=} \max\left\{0, \gamma + f_{x_{-}} - f_{x_{+}}\right\}$	SE, NTN, TransE, HolE
Cross-Entropy Loss	$\sum_{(x,y)\in\mathcal{D}} \left[ y \log \left( p_x \right) + (1-y) \log \left( 1 - p_x \right) \right]$	ComplEx
Multiclass Loss	$\sum_{x_{spo} \in \mathcal{D}_+} \mathcal{L}(p_{spo}, 1) + \sum_{\tilde{s} \in \mathcal{E}} \mathcal{L}(p_{\tilde{s}po}, y_{\tilde{s}po}) + \sum_{\tilde{o} \in \mathcal{E}} \mathcal{L}(p_{sp\tilde{o}}, y_{sp\tilde{o}})$	ConvE, ComplEx-N3 [Dettmers et al. 2017, Lacroix et al. 2018]

#### **Latent Feature Models - Predictive Accuracy**

**Evaluation Metrics** — Area Under the Precision-Recall Curve (AUC-PR), Mean Reciprocal Rank (MRR), Hits@k. In MRR and Hits@k, for each test triple:

- Modify its subject with all the entities in the Knowledge Graph,
- Score all the triple variants, and *compute the rank* of the original test triple,
- Repeat for the object.

$$\mathsf{MRR} = \frac{1}{|\mathcal{T}|} \sum_{i=1}^{|\mathcal{T}|} \frac{1}{\mathsf{rank}_i}, \quad \mathsf{HITS}@k = \frac{|\{\mathsf{rank}_i \le 10\}|}{|\mathcal{T}|}$$

From [Lacroix et al. ICML 2018]

	Model	WN18		WN18RR		FB15K		FB15K-237		YAGO3-10	
		MRR	H@10	MRR	H@10	MRR	H@10	MRR	H@10	MRR	H@10
ciprocal	CP-FRO	0.95	0.95	0.46	0.48	0.86	0.91	0.34	0.51	0.54	0.68
	CP-N3	0.95	0.96	0.47	0.54	0.86	0.91	0.36	0.54	0.57	0.71
	ComplEx-FRO	0.95	0.96	0.47	0.54	0.86	0.91	0.35	0.53	0.57	0.71
Re	ComplEx-N3	0.95	0.96	0.48	0.57	0.86	0.91	0.37	0.56	0.58	0.71

#### **Latent Feature Models - Interpreting the Embeddings**

# Learned relation embeddings — using *ComplEx* with a *pairwise margin-based loss* — for WordNet (left), DBpedia, and YAGO (right) [Minervini et al. ECML 2017]

-2.7	3.2	2.9	1.7	-3.0	-3.0		Real Part Imaginary Part										Part		
-2.7	-3.4	-2.8	-1.7	2.9	3.0	(0	musi	ical a	rist	1.9	3.8	3.8	-1.7	-1.0	-2.5	0.4	-0.8	3.0	3.7
-2.4	-3.0	-1.6	-2.9	-2.8	2.6	ates	musio	cal ba	and	1.8	3.8	4.1	-1.8	-1.0	-2.5	0.3	-0.9	3.1	3.6
-2.5	2.8	1.7	2.9	2.9	<b>-</b> 2.6	dic	associated musi	ical a	rict	37	30	37	31	2 2	07	0.1	0.2	-15	15
2.7	-3.0	1.8	2.6	-0.6	-1.3	Le		ical a	nət	0.7	0.2	0.7	0.4	0.0	0.7	0.1	0.2	-1.0	1.5
2.6	3.1	-1.8	<b>-</b> 2.5	0.7	1.4		associat	ed ba	and	3.7	3.7	3.2	3.7	3.6	0.7	0.0	0.2	-1.5	5 1.5
-2.5	3.0	-2.6	2.6	-1.1	<b>-</b> 2.8														
-2.4	-2.9	2.8	-2.6	1.1	2.8					Rea	l Pa	rt			Imag	gina	ry P	art	
3.0	-2.4	-0.6	<b>-</b> 2.6	2.9	-1.9		playsFor	3.6	-2.6	2.0	6 2	.7	-3.1	2.5	3.0	2.	.8	2.6	-2.6
3.0	2.4	0.7	2.8	-3.0	1.9														
-2.4	2.9	-2.3	2.6	2.7	<b>-</b> 2.4	es	isAffiliatedTo	3.8	<b>-</b> 2.6	2.0	62	.6	-3.2	2.7	3.3	3.	0	2.6	-2.8
-2.3	-2.9	2.3	<b>-</b> 2.5	<b>-</b> 2.8	2.5	icat	hasNeighbor	0.9	2.5	2.9	9 3	.5	2.2	0.0	-0.0	) ()	.0 -	0.1	-0.0
1.9	-0.9	2.0	-2.1	-1.2	1.0	ed											-		
2.0	1.0	-2.1	2.2	1.3	-1.1	Ţ	isMarriedTo	3.9	3.5	4.:	3 -2	2.1	0.0	0.0	-0.0	) -0	.0	0.0	0.0
-2.8	0.0	-0.1	0.0	0.0	0.0		isConnectedTo	-0.7	3.0	2.0	6 C	.3	2.7	0.3	-0.1	I -0	.0	0.1	-0.0
3.2	0.0	0.0	-0.0	0.0	0.0														



Predicates

#### **Latent Feature Models - Interpreting the Embeddings**

# Learned relation embeddings — using *ComplEx* with a *pairwise margin-based loss* — for WordNet (left), DBpedia, and YAGO (right) [Minervini et al. ECML 2017]


#### **Latent Feature Models - Post Hoc Interpretability**

Generate an explanation model by training Bayesian Networks or Association Rules on the output of a Latent Feature Model. [Carmona et al. 2015, Peake et al. KDD 2018, Gusmão et al. 2018]



### **Combining Observable and Latent Feature Models**

• Additive Relational Effects (ARE) [Nickel et al. NeurIPS 2014] — combines Observable and Latent Features in a single linear model:

$$f_{spo}^{ARE} = \mathbf{w}_{LFM,p}^{\top} \Theta_{LFM,so} + \mathbf{w}_{OBS,p}^{\top} \Theta_{PRA,so}$$

• Knowledge Vault [Dong et al. KDD 2014] — combines the prediction of Observable and Latent Feature Models via *stacking*:

$$f_{spo}^{KV} = f_{FUSION} \left( f_{spo}^{OFM}, f_{spo}^{LFM} \right)$$

• Adversarial Sets [Minervini et al. UAI 2017] — incorporate observable features, in the form of *First-Order Logic Rules R*, in Latent Feature Models:

$$\mathcal{L}(\Theta \mid R) = \mathcal{L}_{LFM}(\Theta) + \max_{\mathcal{S} \subseteq \mathcal{P}(\mathcal{E})} \mathcal{L}_{RULE}(\Theta, R)$$

## **End-to-End Differentiable Reasoning**

We can combine *neural networks* and *symbolic models* by re-implementing classic reasoning algorithms using end-to-end differentiable (neural) architectures:

#### **Differentiable Architectures**

- Can generalise from high-dimensional, noisy, ambiguous inputs (*e.g.* sensory)
- Not interpretable
- Hard to incorporate knowledge
- Propositional fixation [McCarthy, 1988]

#### Logic Reasoning Based Models

- Can learn from small data
- Issues with high-dimensional, noisy, ambiguous inputs (*e.g.* images)
- Easy to *interpret*, and can provide *explanations* in the form of reasoning steps used to derive a conclusion

#### **Reasoning in a Nutshell — Forward Chaining**

**Forward Chaining** — start with a list of *facts*, and work forward from the *antecedent P* to the *consequent* Q iteratively.

 $p(a) \qquad q(X) \leftarrow p(X)$  p(b) p(c)

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#### **Reasoning in a Nutshell — Backward Chaining**

**Backward Chaining** — start with a list of *goals*, and work backwards from the *consequent* Q to the *antecedent* P to see if any data supports any of the consequents.

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$$p(a) \qquad q(a)$$

$$p(b)$$

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You can see backward chaining as a *query reformulation strategy*.

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We can extract a <u>readable program</u>.





 $cycle(X) \leftarrow pred(X, X)$   $pred(X, Y) \leftarrow edge(X, Y)$  $pred(X, Y) \leftarrow edge(X, Z), pred(Z, Y)$ 

 $1 \mapsto 1$  $2 \mapsto 2$  $3 \mapsto Fizz$  $4 \mapsto 4$  $5 \mapsto Buzz$  $6 \mapsto Fizz$  $7 \mapsto 7$  $8 \mapsto 8$  $9 \mapsto Fizz$  $10 \mapsto Buzz$ 

 $fizz(X) \leftarrow zero(X)$   $fizz(X) \leftarrow fizz(Y), pred1(Y, X)$   $pred1(X, Y) \leftarrow succ(X, Z), pred2(Z, Y)$  $pred2(X, Y) \leftarrow succ(X, Z), succ(Z, Y)$ 

[Rocktäschel et al. 2017, Minervini et al. 2018, Welbl et al. 2019]

#### **Backward Chaining**



[Rocktäschel et al. 2017, Minervini et al. 2018, Welbl et al. 2019]

#### **Backward Chaining**

BUT there's a problem..





[Rocktäschel et al. 2017, Minervini et al. 2018, Welbl et al. 2019]

#### Knowledge Base:

fatherOf(abe, homer) parentOf(homer, bart) grandFatherOf(X, Y)  $\Leftarrow$ fatherOf(X, Z), parentOf(Z, Y).













#### Learning Interpretable Rules From Data



#### **Differentiable Reasoning**

-

Corpus		Metric	Model			Examples of induced rules and their confidence
			ComplEx	NTP	ΝΤΡλ	
Countries	<b>S</b> 1	AUC-PR	$99.37\pm0.4$	$90.83 \pm 15.4$	$\textbf{100.00} \pm 0.0$	0.90 locatedIn(X,Y) := locatedIn(X,Z), locatedIn(Z,Y).
	S2	AUC-PR	$87.95 \pm 2.8$	$87.40 \pm 11.7$	<b>93.04</b> $\pm$ 0.4	0.63  locatedIn(X, Y) := neighborOf(X, Z),  locatedIn(Z, Y).
	<b>S</b> 3	AUC-PR	$48.44\pm 6.3$	$56.68 \pm 17.6$	$77.26 \pm 17.0$	$0.32  \texttt{locatedIn}(\mathbf{X}, \mathbf{Y}) :=$
						neighborOf(X,Z), $neighborOf(Z,W)$ , $locatedIn(W,Y)$ .
		MRR	0.81	0.60	0.80	0.98 term15(X,Y) :- term5(Y,X)
Kinship		HITS@1	0.70	0.48	0.76	0.97 term18(X,Y) :- term18(Y,X)
		HITS@3	0.89	0.70	0.82	$0.86 \text{ term4}(\mathbf{X}, \mathbf{Y}) := \text{term4}(\mathbf{Y}, \mathbf{X})$
		HITS@10	0.98	0.78	0.89	$0.73 \text{ term12}(\mathbf{X}, \mathbf{Y}) := \text{term10}(\mathbf{X}, \mathbf{Z}), \text{term12}(\mathbf{Z}, \mathbf{Y}).$
Nations		MRR	0.75	0.75	0.74	0.68 blockpositionindex(X,Y) :- blockpositionindex(Y,X).
		HITS@1	<b>0.62</b>	<b>0.62</b>	0.59	$0.46 \text{ expeldiplomats}(\mathbf{X}, \mathbf{Y}) := \text{negativebehavior}(\mathbf{X}, \mathbf{Y}).$
		HITS@3	0.84	0.86	0.89	$0.38 \text{ negativecomm}(\mathbf{X}, \mathbf{Y}) := \text{commonblocO}(\mathbf{X}, \mathbf{Y}).$
		HITS@10	0.99	0.99	0.99	0.38  intergovorgs3(X, Y) := intergovorgs(Y, X).
		MRR	0.89	0.88	0.93	0.88 interacts_with(X,Y) :-
TIME		HITS@1	0.82	0.82	0.87	$interacts_with(X,Z)$ , $interacts_with(Z,Y)$ .
UMLS		HITS@3	0.96	0.92	0.98	$0.77 \operatorname{isa}(X,Y) := \operatorname{isa}(X,Z), \operatorname{isa}(Z,Y).$
		HITS@10	1.00	0.97	1.00	0.71 derivative_of(X,Y) :-
						$derivative_of(X,Z)$ , $derivative_of(Z,Y)$ .

#### **Explainable Neural Link Prediction**

	Query	Score $S_{\rho}$	Proofs / Explanations
8INW	part of(conconno2 AERICA N 01)	0.995	<pre>part_of(X, Y):-has_part(Y, X) has_part(AFRICA.N.01, CONGO.N.03)</pre>
	part_or(condo.n.05, AFRICA.n.01)	0.787	<pre>part_of(X, Y) := instance_hyponym(Y, X) instance_hyponym(AFRICAN_COUNTRY.N.01, CONGO.N.03)</pre>
	hyponym(EXTINGUISH.V.04, DECOUPLE.V.03)	0.987	hyponym(X, Y) :- hypernym(Y, X) hypernym(DECOUPLE.V.03, EXTINGUISH.V.04)
		0.920	hypernym(SNUFF_OUT.V.01, EXTINGUISH.V.04)
	<pre>part_of(PITUITARY.N.01, DIENCEPHALON.N.01)</pre>	0.995	has_part(DIENCEPHALON.N.01, PITUITARY.N.01)
	has_part(TEXAS.N.01, ODESSA.N.02)	0.961	<pre>has_part(X, Y):-part_of(Y, X) part_of(ODESSA.N.02, TEXAS.N.01)</pre>
	hyponym(SKELETAL_MUSCLE, ARTICULAR_MUSCLE)	0.987	hypernym(ARTICULAR_MUSCLE, SKELETAL_MUSCLE)
	<pre>deriv_related_form(REWRITE, REWRITING)</pre>	0.809	<pre>deriv_related_form(X, Y):-hypernym(Y, X) hypernym(REVISE, REWRITE)</pre>
WN18RR	also_see(TRUE.A.01, FAITHFUL.A.01)	0.962	<pre>also_see(X, Y):-also_see(Y, X) also_see(FAITHFUL.A.01, TRUE.A.01)</pre>
		0.590	also_see(CONSTANT.A.02, FAITHFUL.A.01)
	also_see(GOOD.A.03, VIRTUOUS.A.01)	0.962 0.702	<pre>also_see(VIRTUOUS.A.01, GOOD.A.03) also_see(RIGHTEOUS.A.01, VIRTUOUS.A.01)</pre>
	instance_hypernym(CHAPLIN,FILM_MAKER)	0.812	instance_hypernym(CHAPLIN,COMEDIAN)

## **Reasoning Over Text**

We can embed facts from the KG and facts from text in a *shared embedding space*, and learn to reason over them *jointly:* 



## **Reasoning Over Text**

[Rocktäschel et al. 2017, Minervini et al. 2018, Welbl et al. 2019]

We can embed facts from the KG and facts from text in a *shared embedding space*, and learn to reason over them *jointly:* 



## **Reasoning Over Text**

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We can embed facts from the KG and facts from text in a *shared embedding space*, and learn to reason over them *jointly:* 



#### **Neuro-Symbolic Integration — Recent Advances**

- Recursive Reasoning Networks [Hohenecker et al. 2018] given a OWL RL ontology, uses a differentiable model to update the entity and predicate representations.
- Deep ProbLog [Manhaeve et al. NeurIPS 2018] extends the ProbLog probabilistic logic programming language with *neural predicates* that can be evaluated on e.g. sensory data (images, speech).
- Logic Tensor Networks [Serafini et al. 2016, 2017] fully ground First Order Logic rules.
- AutoEncoder-like Architectures [Campero et al. 2018] use end-to-end differentiable reasoning in the decoder of an autoencoder-like architecture to learn the minimal set of facts and rules that govern your domain via backprop.

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## Thanks!

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